

Skills	Ranks	Characteristic	Feats	Bonus	Penalty	Modifier
Art ()						
Authority						
Bargain	0	+1			-5%	-4%
Bluff						
Climb	5	+3			-5%	+3%
Concentration						
Cook ()						
Craft ()						
Diplomacy						
First Aid	1	+0				+1%
Handle Devices						
Hide	6	+3		+5%	-5%	+9%
Intimidate	3	+1				+4%
Jump	5	+1			-5%	+1%
Knowledge (Common)	3	+0				+3%
Knowledge (Monsters and Creatures)	5	+0				+5%
Knowledge ()						
Knowledge ()						
Knowledge ()						
Library Use						
Listen	3	+0		+5%		+8%
Lock Picking						
Medicate						
Perform ()	0	+0			-5%	-5%
Persuade						
Repair ()						
Search	7	+1				+8%
Sense Motive	1	+0				+1%
Sleight of Hand	1	+3			-5%	-1%
Sneak	6	+3		+10%	-5%	+14%
Spot	5	+0				+5%
Survival (Underground)	5	+0				+5%
Survival (Forest)	2	+0				+2%
Swim	0	+1			-5%	-4%

Check	Successes
46%	
53%	
51%	
59%	
54%	
51%	
53%	
55%	
58%	
45%	
58%	
51%	
49%	
64%	
55%	
55%	
52%	
46%	

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