

Name: Morning Haze	Age: 18	Coat: Light Grey	Race: Pegasus
Career: Treasure Hunter (Stealth)	Height: 158 cm	Mane: Sea-green	Cutie Mark: a Shiny piece of Glass
Rank: Competent	Weight: 53 kg	Eyes: Blue	Sex: Male

	Value	Bonus	Hit Points	15		Character Points Spent	50
Strength	10	+0	Magic Points	11		Available Character Points	0
Dexterity	16	+3	Movement	9 m		Career Points	40
Constitution	12	+1	Initiative	+16		Max. Light Encumbrance	16,5 kg
Cunning	13	+1	Base ThR	+4		Max. Medium Encumbrance	33 kg
Willpower	12	+1	Dodge	+7		Max. Heavy Encumbrance	50 kg
Wisdom	10	+0	Base Parry	+4		Hand to Hand (Str/Dex)	+5/+9
Mana	10		Toxicity Limit	12		Shock Test	39%

Primary Armor				DR	Weight	Secondary Armor				DR	Weight	Total DR		
Leather Vest				1	0,5									
Material		Reinforced		Masterwork		Penalty	-1%	Enchanted		Category		Special Rules	Leather Vest	

Weapon				Base ThR	Feats	Penalty	Varies	Total ThR	Damage	Critical	Weight		
Rapier				+4				+4	1d6	24%	1 kg		
Material	Iron	Balanced		Masterwork		Sharpened		Enchanted		Category		Special Rules	Light, Quickly, Small, Wieldy

Weapon				Base ThR	Feats	Penalty	Varies	Total ThR		Damage	Critical	Weight		
Throwing Dagger				+4				+4		1d3+2	25%	0,3 kg		
Material	Iron	Balanced		Masterwork		Sharpened		Enchanted		Category	Special Rules		Small, Throw	

Shield		Base Parry		Penalty	Shield	Varies	Total Parry		Weight	
Material		Reinforced		Enchanted		Masterwork		Hardness		Durability Points

CB	GB
5	5

Traits:	Air Affinity, Wing Athrophy
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Known Languages:	Canterlottian
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[illegible]

Skills	Ranks	Characteristic	Feats	Bonus	Penalty	Modifier	Check	Successes
Art ()								
Authority								
Bargain								
Bluff	2	+1				+3%	53%	
Climb	6	+3			-1%	+8%	58%	
Concentration	0	+1			-5%	-4%	46%	
Cook ()								
Craft ()								
Diplomacy	0	+0			-5%	-5%	45%	
First Aid								
Handle Devices	10	+1				+1%	61%	
Hide	5	+3			-1%	+7%	57%	
Intimidate								
Jump	1	+0		+5%	-1%	+5%	55%	
Knowledge (Common)	5	+0				+5%	55%	
Knowledge (Dungeons)	5	+0				+5%	55%	
Knowledge (History)	5	+0				+5%	55%	
Knowledge ()								
Knowledge ()								
Library Use								
Listen	5	+0				+5%	55%	
Lock Picking	5	+1		+5%		+11%	61%	
Medicate								
Perform ()								
Persuade								
Repair ()								
Search *	10	+1				+11%	61%	
Sense Motive	1	+0				+1%	51%	
Sleight of Hand								
Sneak	5	+3			-1%	+7%	57%	
Spot	1	+0				+1%	51%	
Survival ()								
Survival ()								
Swim	1	+1			-1%	+1%	51%	

Equipment	Weight		
Thieve's Tool	0,5 kg		
Lockpick (x5)	0,5 kg		
Bandolier	-		
Shoulderbag	0,1 kg		
Pouch	-		
Rope (10 m) and Grappling Hook	4 kg		
Explorer's Outfit	2 kg		
An apple, a slice of bread and Cheese	0,1 kg		
Scarf	0,1 kg		
Cowl	0,2 kg		
Cutie Mark Holder	-		
Lapis (x2)	-		
Empty Paper Scroll (x2)	-		
Small Notebook	0,1 kg		
Torch (x2)	1 kg		
Flint and Steel	-		
Backpack	0,1 kg		
Leather GLoves	0,1 kg		
Blanket	0,4 kg	Total	11 kg