Name: Avalanche (Gravel Hoof)	Age: 28	Coat: Ochre	Race: Earth Pony
Career: Pathfinder (Savage)	Height: 4 ft	Mane: Dark Grey	Cutie Mark: Rune (Discover)
Rank: Competent	Weight: 187 lb	Eyes: Light Blue	Sex: Male

	Value	Bonus
Strength	14	+2
Dexterity	14	+2
Constitution	15	+2
Cunning	11	+0
Willpower	13	+1
Wisdom	10	+0
Mana	8	

Hit Points	18	
Magic Points	9	
Movement	30 ft	
Initiative	+14	
Base ThR	+4	
Dodge	+5	
Base Parry	+3	
Toxicity Limit	17	

Character Points Spent	50
Avaiable Character Points	0
Career Points	40
Max. Light Encumbrance	76 lb
Max. Medium Encumbrance	153 lb
Max. Heavy Encumbrance	230 lb
Hand to Hand (Str/Dex)	+12/+7
Shock Test	51%

Primary Armor	DR	Weight	Secondary Armor	DR	Weight	Total DR
Light Armor	2	10 lb	*Tough Skin*	1	-	3

Material	Leather	Reinforced		Masterwork		Penalty	-6%	Enchanted		Category	Light	Special Rules	Studded

Weapon	Base ThR	Feats	Penalty	Varies	Total ThR	Damage	Critical	Weight
Horseshoe	+4	+1			+5	1d3+4	27%	-

Material	Iron	Balanced		Masterwork		Sharpened		Enchanted		Category	Hoof	Special Rules	

Weapon	Base ThR	Feats	Penalty	Varies	Total ThR	Damage	Critical	Weight

Material		Balanced		Masterwork		Sharpened		Enchanted		Category		Special Rules	

Shield	Base Parry	Penalty	Shield	Varies	Total Parry	Weight

Material		Reinforced		Enchanted		Masterwork		Hardness		Durability Points	

CB	GB
7	2

Traits: Bulky, *the color of the coat on his right leg is grey*

Known Languages: Canterlottian (Dialect)

Feats and Special Abilities	Up.	Page	Cost	Feats and Special Abilities	Up.	Page	Cost
Tracking			0*				
Weapon Proficiency (Hooves)			0				
Education (Illiterate)			0				
Hoof Kombat			10				
Armor Proficiency (Light)			5				
Tough			5				
Improved Dodge	II		15				
Dash			10				
Weapon Focus (Hooves)			5				
Fighter			10				
Tough Skin			10				
Tackler			10				

Skills	Ranks	Characteristic	Feats	Bonus	Penalty	Modifier	Check	Successes
Art ( )								
Authority								
Bargain								
Bluff								
Climb	0	+2			-6%	**-4%**	**46%**	
Concentration								
Cook ( )								
Craft (Wooden Items)	1	+0		+5%		**+6%**	**56%**	
Diplomacy	0	+0			-5%	**-5%**	**45%**	
First Aid								
Handle Devices								
Hide	5	+2			-6%	**+1%**	**51%**	
Intimidate	4	+1				**+5%**	**55%**	
Jump	5	+2			-6%	**+1%**	**51%**	
Knowledge (Common)	3	+0				**+3%**	**53%**	
Knowledge (Monsters and Creatures)	2	+0				**+2%**	**52%**	
Knowledge (Nature)	1	+0				**+1%**	**51%**	
Knowledge ( )								
Knowledge ( )								
Library Use								
Listen	5	+0				**+5%**	**55%**	
Lock Picking								
Medicate								
Perform ( )								
Persuade								
Repair ( )								
Search *	10	+0				**+10%**	**60%**	
Sense Motive								
Sleight of Hand	0	+2			-6%	**-4%**	**46%**	
Sneak	6	+2			-6%	**+2%**	**52%**	
Spot	6	+0				**+6%**	**56%**	
Survival (Forest)	6	+0				**+6%**	**56%**	
Survival (Mountain)	6	+0				**+6%**	**56%**	
Swim	1	+2			-6%	**-3%**	**47%**	

Equipment	Weight		
Winter Cowl	**0.44 lb**		
Saddle Bag	**1 lb**		
Travel Ration (x2)	**2 lb**		
Coin Pouch	**-**		
Cutie Mark Holder	**-**		
Bedroll	**4 lb**		
Flask (Water - 1lt)	**2 lb**		
Horseshoes (2)	**2 lb**		
		Total	**21.4 lb**