**Expansion Pack - 9/14/13**

**Combat Talents**

**Skype**

**Wizard**

[-3] **Power Up -** Standard Utility

When you take this talent during character creation, choose a trait that you meet the prerequisites for. You gain the benefits of the chosen trait for the remainder of this battle.

**Sorcerer**

[-9] **Immolate** - Standard Attack

Deal 2d8 damage to target creature. Then roll 1d10, and the target and each adjacent creature take ongoing damage equal to that roll result (save ends).

**Warlock**

[-1] **With Friends Like These** - Interrupt Utility [Created by Fluffy McSparkles]

Trigger - You would be subjected to a (save ends) effect.

Effect - Target willing ally is subjected to the effect instead.

[-2] **Better You Than Me** - Interrupt Utility

Trigger - An enemy targets you with an attack.

Effect - Target willing ally becomes the target of the triggering attack instead.

**Bard**

[-2] **Staggering Note -** Standard Attack

Roll 1d10. Deal that much damage to target creature, and that creature takes a penalty to damage equal to 11 minus the die result (save ends).

**Tabletop**

**Wizard**

[-3] **Power Up -** Standard Utility

When you take this talent during character creation, choose a trait that you meet the prerequisites for. You gain the benefits of the chosen trait for the remainder of this battle.

**Warlock**

[-1] **With Friends Like These** - Interrupt Utility [Created by Fluffy McSparkles]

Range: Ranged 7

Trigger - You would be subjected to a (save ends) effect.

Effect - Target willing ally within range is subjected to the effect instead.

[-2] **Better You Than Me** - Interrupt Utility

Range: Ranged 7

Trigger - An enemy targets you with an attack.

Effect - Target willing ally within range becomes the target of the triggering attack instead (even if they aren’t in range of the triggering attack, they still get hit by it).

**Sorcerer**

[-9] **Immolate** - Standard Attack

Range: Ranged 7

Deal 2d8 damage to target creature. Then roll 1d10, and the target and each adjacent creature take ongoing damage equal to that roll result (save ends).

**Bard**

[-2] **Staggering Note -** Standard Attack

Range: Ranged 7

Roll 1d10. Deal that much damage to target creature, and that creature takes a penalty to damage equal to 11 minus the die result (save ends).