**Expansion Pack - 8/23/13**

**Racial Traits**

**Burrower** (1) [Created by ZamuelNow]

You may travel underground through dirt, sand and similar loose materials at normal walking speeds. This leaves behind a tunnel, and you can tell approximately the direction and distance since you went underground (so you don’t get completely disoriented). Additional skill checks may be needed to move faster or travel through denser soil.

**Utility Talents**

**Minimize** - 3/Day [Inspired by Zarhon]

Preperation Time: 1 Minute

You and/or up to 6 willing allies you can see becomes 1/60th its normal size (so that 5 feet scales down to 1 inch). Its strength and abilities scale to its new size, so their capabilities when making athletics checks or similar are reduced when interacting with the not-resized-world. This effect ends after 30 minutes or when the creature wills it to, so long as there is room to grow to normal size. If there is not, they stay at their altered size until they enter a large enough space. [\*]

**Combat Talents**

**Skype**

**Sorcerer**

[-2] **Fire and Ice -** Standard Attack [Created by Duskraven]

Deal 1d10 damage to target creature.

Roll 1d6. Target creature suffers ongoing damage equal to the roll result (save ends).

**Tabletop**

**Sorcerer**

[-2] **Fire and Ice -** Standard Attack [Created by Duskraven]

Range: Ranged 7

Deal 1d10 damage to target creature.

Roll 1d6. Target creature suffers ongoing damage equal to the roll result (save ends).

**Items**

**Lightning Lance** - 1500 Gold [Created by Philadelphus]

Weapon

You may use the following combat talent

[0] *Lightning Charge* - Interrupt Utility

Trigger - You would roll initiative

Effect - Roll 3d10 instead of 1d20 and treat the result as your initiative roll.

**Boons**

**Level 3**

**All Aboard!** [Created by Paper Shadow]

Your group gains the following group talent.

**Adventure Express** - 1/Day

Preparation Time: 10 Minutes

Your party works together to make some kind of simple transport vehicle large enough for nine passengers, such as a carriage or a small ship. No materials need be on hand to craft said vehicle. The vehicle disappears once you use this talent again, and it has no monetary value. [\*]