

PLAYER CHARACTER SHEET

Name: <i>Fix-It</i>		Level: Foal Adult Alicorn
Sex: Male Female		Species: <i>Earth Pony</i>
Maximum HP: 60		Strength: 5
Current HP: 60		Constitution: 5
Base Speed: 20 feet	Gallop Speed: 55 feet	Agility: 7
Armor Class: 19 (+2 padded armor)		Cleverness: 3
Initiative: 7		Intelligence: 7
XP: 84		Mentation: 3

Traits

1. <i>Equine Combat</i>	2. <i>Connection to the Earth</i>
3. <i>Skill Specialty</i>	4.
5.	6.
7.	8.

Feats

1. <i>Firearms</i>	2. <i>Far Shot</i>
3. <i>Improved Bare Hoof Strike</i>	4. <i>Athletic Pony [x2] (+4 Agility)</i>
5.	6.
7.	8.

Skills/Spells

Skill Name:	Level:	Aptitude:	Spell Points:	
			Max.	Cur.
1. <i>Mechanic</i>	/ 4	/ Intelligence	/	/
2. <i>Metallurgy</i>	/ 3	/ Intelligence	/	/
3. <i>Chemistry</i>	/ 3	/ Intelligence	/	/
4. <i>Lock-Picking</i>	/ 2	/ Agility	/	/
5.	/	/	/	/
6.	/	/	/	/
7.	/	/	/	/

Hair: *Dark Crimson*

Eyes: *Orange*

Coat/Skin: *Chocolate Brown*

Clothing/Accessories: *She likes to wear a tool belt all day. "Never know when I'll need it," she says.*

Profession: *Mechanic/Engineer*

Money: *5 bits*



Personality: *An airheaded and eccentric pony who is very passionate and fast-paced when she speaks, especially about machines. She's intellectual but also childish.*

Background: *Ever since she was a filly, Fix-It has always been a skilled inventor. She had been fixing and building machines like her father used to, but what drove her to leave home and seek life as an adventurer came from a desire to expand her knowledge of machinery and seek new technologies from around the world.*

Weapons

Weapon Name:	Damage:	Bonuses:	Range:
1. <i>Pistol</i>	<i>/ 1 10d+Ag</i>	<i>/ +1 Att. x3 Crit</i>	<i>/ 10ft per Ag</i>
2.	<i>/</i>	<i>/</i>	<i>/</i>
3.	<i>/</i>	<i>/</i>	<i>/</i>

Armor

Armor Name:	AC Bonus:	Agility Penalty:	Max. Agility to AC
1. <i>Padded Armor</i>	<i>/ +2</i>	<i>/ 0</i>	<i>/ No Limits</i>
2.	<i>/</i>	<i>/</i>	<i>/</i>
3.	<i>/</i>	<i>/</i>	<i>/</i>

Possessions

1. <i>Saddlebag</i>	2. <i>10 bullets</i>
3. <i>10 shots worth of gunpowder</i>	4. <i>Mechanic's kit</i>
5. <i>Lock-Pick Kit</i>	6.
7.	8.
9.	10.

PLAYER CHARACTER SHEET

Name: *Sleet* **Level:** Foal **Adult** Alicorn

Sex: **Male** Female **Species:** *Pegasus*

Maximum HP: 65 **Strength:** 2

Current HP: 65 **Constitution:** 6

Base Speed: 20 feet **Gallop Speed:** 80 feet **Agility:** 8

Armor Class: 21 (+2 padded armor) **Cleverness:** 1

Initiative: 8 **Intelligence:** 5

XP: 25 **Mentation:** 7

Traits

1. *Equine Combat* 2. *Flight*

3. *Carriage Levitation* 4.

5. 6.

7. 8.

Feats

1. *Archery* 2. *Athletic Pony (+2 Agility)*

3. *Mystical Pony (+2 Mentation)* 4.

5. 6.

7. 8.

Skills/Spells

Skill Name:	Level:	Aptitude:	Spell Points:	
			Max.	Cur.
1. <i>Wilderness Survival</i>	/ 4	/ Intelligence	/	/
2. <i>Control Weather</i>	/ 2	/ Mentation	/	/
3. <i>Healing</i>	/ 2	/ Intelligence	/	/
4.	/	/	/	/
5.	/	/	/	/
6.	/	/	/	/
7.	/	/	/	/

Hair: *Black*

Eyes: *Icy blue*

Coat/Skin: *Dull grey*

Clothing/Accessories: *A raccoon fur hat*

Profession: *Ranger (frozen tundra expert)*

Money: *161 bits*

Cutie Mark Sketch



Personality: *He has a laid back disposition, but he can be serious when talking about or protecting nature. He does tend to be deadpan when hiding his feelings.*

Background: *Growing up in the frozen wastelands of Equestria made Sleet a skilled wilderness expert as well as a fond lover of nature. However, after his parents were killed by an avalanche, he decided to live up to his mother's wish to see the world. That one wish led him to become an adventurer.*

Weapons

Weapon Name:	Damage:	Bonuses:	Range:
1. Crossbow	/ 1 4d+Ag	/ +2 Attack roll	/ 10ft per Ag
2. Dagger	/ 1 4d+St	/ +4 Attack roll	/ 0 ft
3.	/	/	/

Armor

Armor Name:	AC Bonus:	Agility Penalty:	Max. Agility to AC
1. Padded Armor	/ +2	/ 0	/ No Limits
2.	/	/	/
3.	/	/	/

Possessions

1. Saddlebag	2. Flint and tinder
3. Tent	4. 20 feet of rope
5. Bedroll	6. Quiver with 20 arrows
7. First-Aid Kit	8.
9.	10.

PLAYER CHARACTER SHEET

Name: *Pyro* **Level:** Foal **Adult** Alicorn

Sex: **Male** Female **Species:** *Unicorn*

Maximum HP: 65 **Strength:** 2

Current HP: 65 **Constitution:** 6

Base Speed: 10 feet **Gallop Speed:** 20 feet **Agility:** 2

Armor Class: 15 (+2 padded armor) **Cleverness:** 2

Initiative: 2 **Intelligence:** 5

XP: 72 **Mentation:** 8

Traits

1. *Equine Combat* 2. *Telekinesis*

3. *Spell Casting* 4.

5. 6.

7. 8.

Feats

1. *Maximize Spell* 2. *Spell Pool*

3. *Swordplay* 4.

5. 6.

7. 8.

Skills/Spells

Skill Name:	Level:	Aptitude:	Spell Points:	
			Max.	Cur.
1. <i>Electrokinesis</i>	/ 2	/ <i>Mentation (Spell)</i>	/ 2	/ 2
2. <i>Pyrokinesis</i>	/ 4	/ <i>Mentation (Spell)</i>	/ 4	/ 4
3. <i>Sleep</i>	/ 2	/ <i>Mentation (Spell)</i>	/ 2	/ 2
4.	/	/	/	/
5.	/	/	/	/
6.	/	/	/	/
7.	/	/	/	/

Hair: *Red with orange highlights*

Eyes: *Red*

Coat/Skin: *Hot orange*

Clothing/Accessories: *None*

Profession: *Pyrotechnic*

Money: *160 bits*



Personality: *Arrogant and cocky, he would confidently run head first into danger.*

Although, he can be fiercely loyal to his friends and dependable when needed.

Background: *Ever since he was a colt, Pyro has always been a loose cannon. He would gladly show off his powers, especially in fights. When he was kicked out of magic school for burning down one of the classrooms, he decided he was fed up with the strict standards of Canterlot and went of alone to find his own path to power.*

Weapons

Weapon Name:	Damage:	Bonuses:	Range:
1. Longsword	/ 1 8d + Str	/ +5 Attack roll	/ 0 feet
2.	/	/	/
3.	/	/	/

Armor

Armor Name:	AC Bonus:	Agility Penalty:	Max. Agility to AC
1. Padded Armor	/ +2	/ 0	/ No Limits
2.	/	/	/
3.	/	/	/

Possessions

1. Saddlebag	2. Spellbook
3. 10 Molotov Cocktails	4. 2 vials of acid
5.	6.
7.	8.
9.	10.

PLAYER CHARACTER SHEET

Name: <i>Gaya</i>	Level: Foal Adult Alicorn
Sex: Male Female	Species: <i>Alicorn</i>
Maximum HP: 85	Strength: 3
Current HP: 85	Constitution: 5
Base Speed: 20 feet Gallop Speed: 60 feet	Agility: 8
Armor Class: 21 (+4 half-plated armor, +1 helm., Max. Agil. 6)	Cleverness: 11
Initiative: 8	Intelligence: 9
XP: 58	Mentation: 15

Traits

1. <i>Equine Combat</i>	2. <i>Flight</i>
3. <i>Carriage Levitation</i>	4. <i>Spell Casting</i>
5. <i>Telekinesis</i>	6. <i>Timelessness</i>
7.	8.

Feats

1. <i>Canterlot Graduate (+2 skill, +1 Men.)</i>	2. <i>Magical Energy Rays</i>
3. <i>Extend Spell Duration</i>	4. <i>Spell Pool</i>
5. <i>Staff Proficiency</i>	6.
7.	8.

Skills/Spells

Skill Name:	Level:	Aptitude:	Spell Points:	
			Max.	Cur.
1. <i>Nullify Magic</i>	/ 2	/ <i>Mentation (Spell)</i>	/ 2	/ 2
2. <i>Portal</i>	/ 2	/ <i>Mentation (Spell)</i>	/ 2	/ 2
3. <i>Terrakinesis</i>	/ 5	/ <i>Mentation (Spell)</i>	/ 5	/ 5
4. <i>Hydrokinesis</i>	/ 2	/ <i>Mentation (Spell)</i>	/ 2	/ 2
5. <i>Rejuvenation</i>	/ 4	/ <i>Mentation (Spell)</i>	/ 4	/ 4
6. <i>Control the Stars</i>	/ 2	/ <i>Mentation</i>	/	/
7. <i>Spell Craft</i>	/ 3	/ <i>Intelligence</i>	/	/

Hair: *Waving green and blue like Celestia's mane*

Eyes: *Pink*

Coat/Skin: *Light sea green*

Clothing/Accessories: *A diamond-encrusted tiara, glass slippers, and crest with an earth emblem*

Profession: *Royal Princess*

Money: *230 bits*

Cutie Mark Sketch



Personality: *She is assertive and aggressive. When someone challenges her, she will steadfastly stand up for herself and her decisions. She can be stubborn, even to friends.*

Background: *Although she is the great great great great grand niece of Princess Celestia and Princess Luna, she has lived a rather adventurous life, traveling to all corners of Equestria. Rejecting the rigid norms of royal life, she chooses to adventure for profit and for real world knowledge rather than live cooped up in a castle.*

Weapons

Weapon Name:	Damage:	Bonuses:	Range:
1. Metal-Tipped Quarterstaff/	1 8d + Str	/	/ 0/5 feet
2.	/	/	/
3.	/	/	/

Armor

Armor Name:	AC Bonus:	Agility Penalty:	Max. Agility to AC
1. Half-Plated Armor	/ +4	/ -2	/ 6
2. Helmet	/ +1	/ 0	/ No Limits
3.	/	/	/

Possessions

1. Saddlebag	2. Spellbook
3. Net	4.
5.	6.
7.	8.
9.	10.

PLAYER CHARACTER SHEET

Name: *Marbles* **Level:** **Foal** Adult Alicorn

Sex: Male **Female** **Species:** *Earth Pony*

Maximum HP: 27 **Strength:** 4

Current HP: 27 **Constitution:** 4

Base Speed: 10 feet **Gallop Speed:** 25 feet **Agility:** 3

Armor Class: 12 **Cleverness:** 5

Initiative: 3 **Intelligence:** 1

XP: 0 **Mentation:** 1

Traits

1. *Equine Combat* 2. *Connection to the Earth*

3. *Skill Specialty* 4.

5. 6.

7. 8.

Feats

1. *Improved Natural Healing* 2. *Vigor (+8 HP)*

3. 4.

5. 6.

7. 8.

Skills/Spells

Skill Name:	Level:	Aptitude:	Spell Points:	
			Max.	Cur.
1. <i>Climb</i>	/ 2	/ <i>Strength</i>	/	/
2. <i>Escape Artist</i>	/ 2	/ <i>Agility</i>	/	/
3. <i>Jump</i>	/ 2	/ <i>Agility</i>	/	/
4. <i>Hide</i>	/ 2	/ <i>Agility</i>	/	/
5.	/	/	/	/
6.	/	/	/	/
7.	/	/	/	/

Hair: *Green, blue, and yellow stripes.*

Eyes: *Gold*

Coat/Skin: *Milky White*

Clothing/Accessories: *A heart-shaped barrette.*

Profession: *School Filly*

Money: *19 bits*

Cutie Mark Sketch

Personality: *She can be very hyper, throwing herself into whatever situation excites her and never afraid to try something new. She can be very kind and generous.*

Background: *She grew up in Ponyville with a family who specializes in making candy. Growing up on her parents' sweets has left her rather hyper and rambunctious. She just loves sticking her nose where it doesn't belong which drives her to explore every inch of Ponyville for the sake of adventure.*

Weapons

Weapon Name:	Damage:	Bonuses:	Range:
1.	/	/	/
2.	/	/	/
3.	/	/	/

Armor

Armor Name:	AC Bonus:	Agility Penalty:	Max. Agility to AC
1.	/	/	/
2.	/	/	/
3.	/	/	/

Possessions

1. <i>Bag of 25 marbles</i>	2.
3.	4.
5.	6.
7.	8.
9.	10.

PLAYER CHARACTER SHEET

Name: *Fire Scales* **Level:** Foal **Adult** Alicorn

Sex: **Male** Female **Species:** *Dragon (Adolescent)*

Maximum HP: 70 **Strength:** 10

Current HP: 70 **Constitution:** 7

Base Speed: 20 feet **Gallop Speed:** 45 feet **Agility:** 5

Armor Class: 24 (+4 scale armor, +3 chainmail) **Cleverness:** 2

Initiative: 5 **Intelligence:** 2

XP: 60 **Mentation:** 2

Traits

1. *Claw and Bite Attack* 2. *Breath Attack*

3. *Flight* 4. *Fireproof*

5. *Scale Armor (+4 AC)* 6.

7. 8.

Feats

1. *Deadly Strike* 2. *Axe Proficiency*

3. *Robust Pony (+2 Constitution)* 4. *Polyglot (Equestrian and Dragonic)*

5. 6.

7. 8.

Skills/Spells

Skill Name:	Level:	Aptitude:	Spell Points:	
			Max.	Cur.
1. <i>Apply Poison</i>	/ 3	/ Agility	/	/
2. <i>Disarm</i>	/ 2	/ Strength	/	/
3. <i>Gemology</i>	/ 1	/ Intelligence	/	/
4. <i>Grapple</i>	/ 2	/ Strength	/	/
5.	/	/	/	/
6.	/	/	/	/
7.	/	/	/	/

Hair: *None*

Eyes: *Sea green*

Coat/Skin: *Dark crimson scales and blue highlights*

Clothing/Accessories: *Necklace made of mouse skulls and diamond encrusted earrings.*

Profession: *Fighter*

Money: *85 bits*

Cutie Mark Sketch

Personality: *Very short tempered and antisocial. But despite that, he is very selfless and honorable. Going out of his way to help others and keep his promises.*

Background: *Although born among dragons, his hermit-like attitude drove him to go out on his own and make his own living in life. He is strongly driven by treasure and hopes to obtain enough gold to make a peaceful retirement on his own, possibly on some distant mountain or island.*

Weapons

Weapon Name:	Damage:	Bonuses:	Range:
1. <i>Halberd</i>	<i>/ 1 8d + Str</i>	<i>/ +3 Att. x3 Crit</i>	<i>/ 0 feet</i>
2.	<i>/</i>	<i>/</i>	<i>/</i>
3.	<i>/</i>	<i>/</i>	<i>/</i>

Armor

Armor Name:	AC Bonus:	Agility Penalty:	Max. Agility to AC
1. <i>Chainmail</i>	<i>/ +3</i>	<i>/ -1</i>	<i>/ 8</i>
2.	<i>/</i>	<i>/</i>	<i>/</i>
3.	<i>/</i>	<i>/</i>	<i>/</i>

Possessions

1. <i>Saddle Bag</i>	2. <i>Toadstool Extract (1 quart)</i>
3.	4.
5.	6.
7.	8.
9.	10.