

Peppermint

CHARACTER NAME

Cleric 4

CLASS & LEVEL

Earth

RACE

Physician

BACKGROUND

NG

ALIGNMENT

Goose

PLAYER NAME

EXPERIENCE POINTS

STRENGTH

16

3

DEXTERITY

10

0

CONSTITUTION

14

2

INTELLIGENCE

8

-1

WISDOM

15

2

CHARISMA

14

2

INSPIRATION

2

PROFICIENCY BONUS

- ☐ 3 Strength
- ☐ 0 Dexterity
- ☐ 2 Constitution
- ☐ -1 Intelligence
- ☒ 4 Wisdom
- ☒ 4 Charisma

SAVING THROWS

- ☐ \_\_\_ Acrobatics (Dex)
- ☐ \_\_\_ Animal Handling (Wis)
- ☐ \_\_\_ Arcana (Int)
- ☐ \_\_\_ Athletics (Str)
- ☐ \_\_\_ Deception (Cha)
- ☒ \_\_\_ History (Int)
- ☒ \_\_\_ Insight (Wis)
- ☐ \_\_\_ Intimidation (Cha)
- ☐ \_\_\_ Investigation (Int)
- ☒ \_\_\_ Medicine (Wis)
- ☐ \_\_\_ Nature (Int)
- ☐ \_\_\_ Perception (Wis)
- ☐ \_\_\_ Performance (Cha)
- ☒ \_\_\_ Persuasion (Cha)
- ☐ \_\_\_ Religion (Int)
- ☐ \_\_\_ Sleight of Hand (Dex)
- ☐ \_\_\_ Stealth (Dex)
- ☐ \_\_\_ Survival (Wis)

SKILLS

16

ARMOR CLASS

0

INITIATIVE

30

SPEED

Hit Point Maximum 30

30

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 4

3d8 d10

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

NAME

ATK BONUS

DAMAGE/TYPE

Kick

+5

1d4+3

Ranged

+2

Spell casting mod +2

ATTACKS & SPELLCASTING

12

PASSIVE WISDOM (PERCEPTION)

Cantrips: Mending, Guidance, Resistance

4 1st

3 2nd

OTHER PROFICIENCIES & LANGUAGES

CP

SP

EP

GP

PP

3

Bone saw  
 Rubbin Alcohol  
 Drinkin Alcohol  
 Healers Kit  
 Hippy Kit  
 Medicine Book  
 Head Mirror  
 Soap  
 Scale Mail  
 Sheild  
 Pack of Adventuring Kit  
 Holy Shit  
 Duct Tape  
 Sledgehammer  
 Torch

EQUIPMENT

PERSONALITY TRAITS

IDEALS

BONDS

no wings :(

FLAWS

Toughness

Vim and Vigour (+2 to hd heal, +2 temp hp)

Spellcasting

QT - Healing Word

Cartoon power points 4/day

Feat: ALL TEAM ORGANIZER

3 tokens/long rest:

bonus: Other react attack, dash, dodge

bonus: Help

react: Other friend reroll attack save check

react: Other enemy reroll attack check

LOVE DOMAIN -

Add 2+lvl other target to heals

Channel Divinity 1/rest

- Loving Sacrifice

(React protect other, Take half dmg)

FEATURES & TRAITS