

Creature Name:

Organization:

Solitary (1)

Pair (2)

Patrol (3-6)

Squad (7-12)

Gang (13-20)

Horde (20+)

Level of Difficulty:

| MFD | 1 | ¾ | ½ | ¼ | + | Skills | ATT | Rk | 1 | ¾ | ½ | ¼ | + | DT | Area | MFD | Wounds |
|------------------------------------|---|---|---|---|---|-----------------|-----|----|---|---|---|---|---|----|------|-----|--------|
| STR | | | | | | Dig | STR | | | | | | | | | | |
| PER | | | | | | Melee | STR | | | | | | | | | | |
| END | | | | | | Energy Weapons | PER | | | | | | | | | | |
| CHA | | | | | | Explosives | PER | | | | | | | | | | |
| INT | | | | | | Lock Picking | PER | | | | | | | | | | |
| AGI | | | | | | Big Guns | END | | | | | | | | | | |
| LUCK | | | | | | Survival | END | | | | | | | | | | |
| Additional Abilities/Effects:_____ | | | | | | Unarmed | END | | | | | | | | | | |
| _____ | | | | | | Mercantile | CHA | | | | | | | | | | |
| _____ | | | | | | Speechcraft | CHA | | | | | | | | | | |
| _____ | | | | | | Magic U/Z/Other | INT | | | | | | | | | | |
| _____ | | | | | | Medicine | INT | | | | | | | | | | |
| _____ | | | | | | Repair | INT | | | | | | | | | | |
| _____ | | | | | | Science | INT | | | | | | | | | | |
| _____ | | | | | | Flight | AGI | | | | | | | | | | |
| _____ | | | | | | Small Guns | AGI | | | | | | | | | | |
| _____ | | | | | | Sneak | AGI | | | | | | | | | | |
| | | | | | | | | | | | | | | | | | |

Movement

_____ft Dig/Fly

_____ft Grnd

_____ft Other

Dmg/Wnd:

Crippled:

Maimed:

| Weapon Name | Damage Direct/ 5' Radius | Crit AOE Inc. | Reload | Range Inc. | Mag Sz | Wt | Ammo Type | Effects/Notes |
|-------------|--------------------------------|------------------|--------|---------------|-----------|----|--------------|---------------|
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |

Addt'l Equipment/Loot:_____

Abilities/Spells/Recipes /Maneuvers (Name & Description)

MFD

Cost