

Tier 1 -

- 10mm Pistol - 15+ for 15AP, 12mag, Low HP, 1 cap per shot
- .357 Revolver - 22+ for 25AP, 6mag, Good HP, 1 cap per shot

50AP total.

$$15+ \times 3 = 45 + 16 = 61 \quad \{3 \text{ caps}\} *6^* \text{ [with 5 AP to spare]}$$

$$22+ \times 2 = 44 + 11 = 55 \quad \{2 \text{ caps}\}$$

60AP to 70AP total.

$$15+ \times 4 = 60 + 22 = 82 \quad \{4 \text{ caps}\} *27^*$$

$$22+ \times 2 = 44 + 11 = 55 \quad \{2 \text{ caps}\} \text{ [with 10 to 20 AP to spare]}$$

60AP to 70AP total. Vs 6 DT

$$15+ \times 4 = 60 + 22 - 24 = 58 \quad \{4 \text{ caps}\} *15^*$$

$$22+ \times 2 = 44 + 11 - 12 = 43 \quad \{2 \text{ caps}\} \text{ [with 10 to 20 AP to spare]}$$

60AP to 70AP total. Vs 10 DT

$$15+ \times 4 = 60 + 22 - 40 = 42 \quad \{4 \text{ caps}\} *7^*$$

$$22+ \times 2 = 44 + 11 - 20 = 35 \quad \{2 \text{ caps}\} \text{ [with 10 to 20 AP to spare]}$$

75AP total.

$$15+ \times 5 = 75 + 27 = 102 \quad \{5 \text{ caps}\} *20^*$$

$$22+ \times 3 = 66 + 16 = 82 \quad \{3 \text{ caps}\}$$

75AP total. Vs 6 DT

$$15+ \times 5 = 75 + 27 - 30 = 72 \quad \{5 \text{ caps}\} *8^*$$

$$22+ \times 3 = 66 + 16 - 18 = 64 \quad \{3 \text{ caps}\}$$

75AP total. Vs 10 DT

$$15+ \times 5 = 75 + 27 - 50 = 52 \quad \{5 \text{ caps}\}$$

$$22+ \times 3 = 66 + 16 - 30 = 52 \quad \{3 \text{ caps}\}$$

[if .357 was 25+?]

50AP total.

$$15+ \times 3 = 45 + 16 = 61 \quad \{3 \text{ caps}\} [\text{with 5 AP to spare}]$$

$$25+ \times 2 = 50 + 11 = 61 \quad \{2 \text{ caps}\}$$

60AP to 70AP total.

$$15+ \times 4 = 60 + 22 = 82 \quad \{4 \text{ caps}\} *21^*$$

$$25+ \times 2 = 50 + 11 = 61 \quad \{2 \text{ caps}\} [\text{with 10 to 20 AP to spare}]$$

60AP to 70AP total. Vs 6 DT

$$15+ \times 4 = 60 + 22 - 24 = 58 \quad \{4 \text{ caps}\} *9^*$$

$$25+ \times 2 = 50 + 11 - 12 = 49 \quad \{2 \text{ caps}\} [\text{with 10 to 20 AP to spare}]$$

60AP to 70AP total. Vs 10 DT

$$15+ \times 4 = 60 + 22 - 40 = 42 \quad \{4 \text{ caps}\} *1^*$$

$$25+ \times 2 = 50 + 11 - 20 = 41 \quad \{2 \text{ caps}\} [\text{with 10 to 20 AP to spare}]$$

75AP total.

$$15+ \times 5 = 75 + 27 = 102 \quad \{5 \text{ caps}\} *11^*$$

$$25+ \times 3 = 75 + 16 = 91 \quad \{3 \text{ caps}\}$$

75AP total. Vs 6 DT

$$15+ \times 5 = 75 + 27 - 30 = 72 \quad \{5 \text{ caps}\}$$

$$25+ \times 3 = 75 + 16 - 18 = 73 \quad \{3 \text{ caps}\} *1^*$$

75AP total. Vs 10 DT

$$15+ \times 5 = 75 + 27 - 50 = 52 \quad \{5 \text{ caps}\}$$

$$25+ \times 3 = 75 + 16 - 30 = 61 \quad \{3 \text{ caps}\} *9^*$$

10mm remains better than .357 on 0 DT, averages slightly worse on 6 DT (depending on d10's), and a fair bit worse on 10 DT (or higher). Its lower AP cost makes more combinations of actions possible (moving, aiming, casting, etc) and it synergises better with +DAM perks, but does less damage per cap. 10mm also has twice the magazine size and is faster to reload.