

# Clan Lion Hide

Metal masks glint in the blistering gaze of the sun, patterned in a heretical fashion to mirror the mythical visage of the Griffon God, Bronzebeak the Determined. Heraldry of brown lion fangs over the silhouette of a rising sun flutter in the breeze and deck armored forms of every imaginable variety. For when this clan musters for war, they do so with a singular determination that changes the course of history and reflects their favored spot as Goddess-Queen Celestina's favored children.

Unique among the Griffon clans, and in the spirit of their history, Clan Lion Hide carries a policy of universal acceptance into their ranks, under the sole condition that new souls swear solemn allegiance to both Celestina and their demi-god sire, Four. This accepting tradition stems from their early days during the Equestrian invasion of the Griffon lands, the Aerial Peaks, known as the Second Crusade of Subjugation by scholars.

While monastery after monastery fell to the hordes of Equestria, refugees from all the other clans fled east towards the highest part of the Peaks, where the final stronghold, Silent Point, sat. There the Lion Hides set up a tenacious defense that stunned even the most fervent Imperial soldier, and brought doubt to the priests' ranks. Griffons armed with only staves, shields made from bits of scrap wood, and low on food not only held their ancient palisade but pushed back the Empire for miles.

At the forefront of their lines were the Iron Monks. Trained directly by the Griffon God of Determination, Bronzebeak, they wore elegantly etched masks with the visage of their deity. Staves were their weapon, and they were devastating in their use. After a month of combat their very sight on the battlefield was enough to make most Imperial units break rank to flee. It was whispered by shivering survivors that they were immortal – too stubborn to die.

After two seasons passed, with the finest troops the Empire could muster being brutally repelled, the Goddess-Queen Celestina herself approached the leader of the Lion Hides, Four. In exchange for his immortality, and a place in her pantheon of Demi-gods, his clan would receive a full pardon. They would be chosen to lead the Griffon Hegemony, the future ruling body of all the various clans.

He accepted.





**What it Means to be a Lion Hide:** Your clan brought the largest army the world had ever witnessed to its knees. When all others folded before the invaders and fled, Silent Point became a bastion of hope for all Griffon-kind. So strong was your clarion call of resistance, creatures of all species flocked to your walls to take up arms. Only when the battle had been won did you negotiate peace on your terms. Now all Griffons benefit from the favor of Celestina; surely your entire race would have been wiped out with its determined adherence to the heretical teachings of the Old Griffon Gods. Now with so many clans rebelling against the true Goddess, it is up to you to help bring these lost children back to the fold. They are not to be punished, but some lessons are best learned through show of force rather than love.

**Alignment:** A client-clan of the Empire of the Eternal Sun, with a leaning towards Lawful Good.

**Patron Deities:** Goddess-Queen Celestina. Demi-god "Four". Previously, Bronzebeak (Griffon God of Determination)

**Combat Role:** Shock troopers. More heavily armored than a pony could ever dream of being, and equipped with some of the greatest technology produced by the forward thinking state of Equestria, Clan Lion Hide dominates a battlefield through sheer tenacity. Being the only Griffon clan that lets in outsiders of every race and foreign state, Clan Lion Hide's units are made up of unique combinations of troops ready for ground battle with heavy air support.

**Appearance and Facial Marking:** A Lion Hide sports a brown line of paint angled to give the appearance of a lion's tooth. Being a cosmopolitan force with faces from every corner of the Empire and beyond, there is no homogenized expectation of what a clan member should appear as. Instead, Lion Hides rely on a mixture of tabards and banners that display their heraldry and affiliation to the world.

# Character Creation

**Unique Class:** May play an Iron Monk.

**Ability Score Bonus:** +1 to Integrity on top of regular race stats.

**Trainings:** You receive free skill training in Endurance (+5). Proficient in Military-Grade Repeaters, and Medium grade armors.

**Starting equipment:** 50 bits, Choice of one Military-Grade Repeater, Choice of one Spec-Ops equipment, Choice of Medium or Heavy grade armor, Saddle-bags, a week's worth of rations, and Heraldry (Clan and Faction).

**Clan Strength:** Cosmopolitan – Any species may become a member of Clan Lion Hide, as long as they are loyal to the Empire and worship Celestina.

**Clan Weakness:** Prideful – Any Lion Hide not equipped with displayed heraldry during battle suffers a -2 to damage rolls and AC