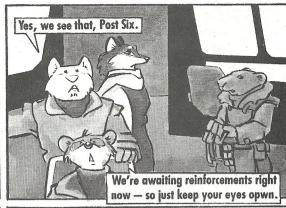
THOUGHTS & IMAGES

ALBEDDNR. 8 \$2.00

ANTHROPOMORPHICS

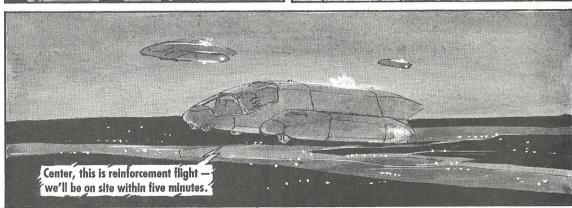








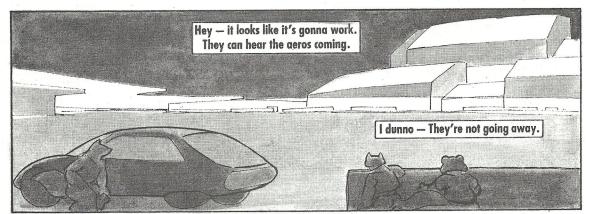


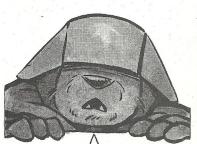




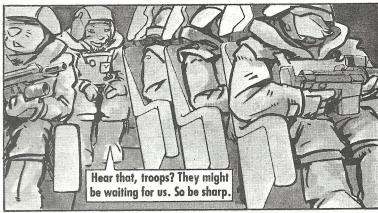


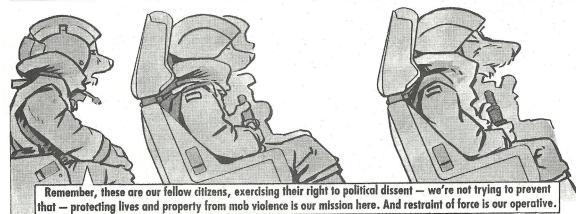
EF-113





More like they're just getting cover.
Aero units. Be advised. The crowd
has left the fence, appears to be lying
back among the perimeter buildings.





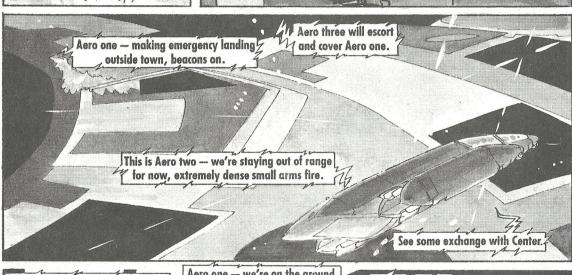




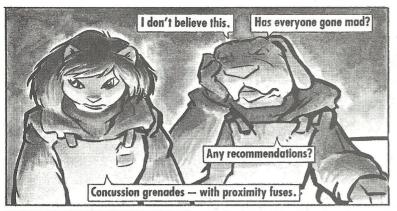
EF-114







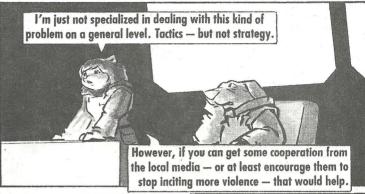
Aero one - we're on the ground. This is Center. Perimeter is secure. Port detachment No casualties, relift impossible. Three dead, six injured. We can all dear, hold things here, provided they please advise. don't come up with anything more. Station Ek-Yo Aero two - sighted automatic distress code three, Hospital detachment armed individuals automatic distress code three. all clear, please advise moving towards mid-town. Will monitor. Tuko City detachment we've got big crowds no trouble yet. Traffic monitor — unusually quiet. **Zenee station** No vehicle movement to space port, detachment H.Q. destroyed in very light residential traffic. bomb blast - heavy casualties. Request immediate assistance. **EF-115**







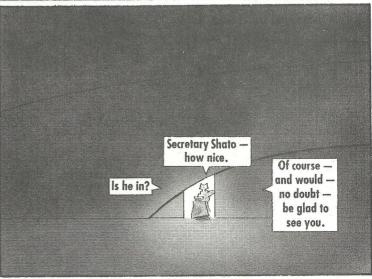
unthinkable for a Dornthantii.

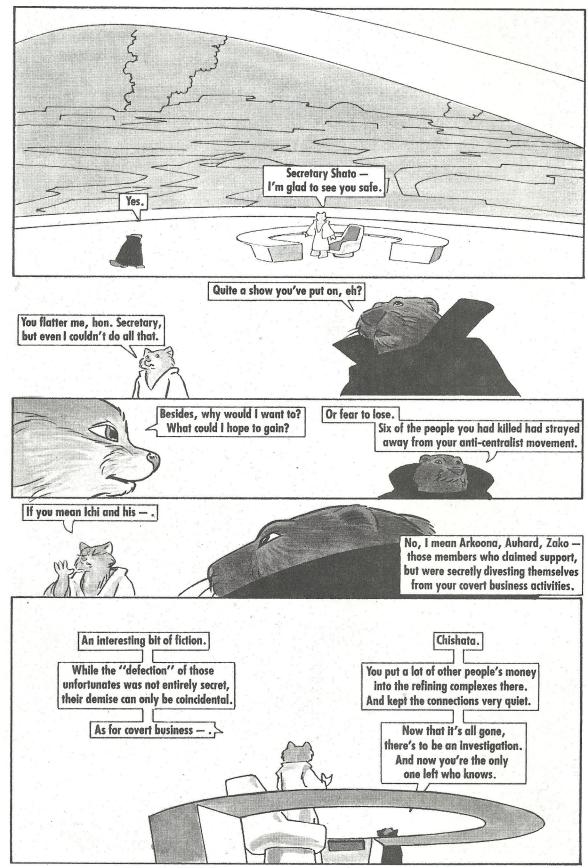




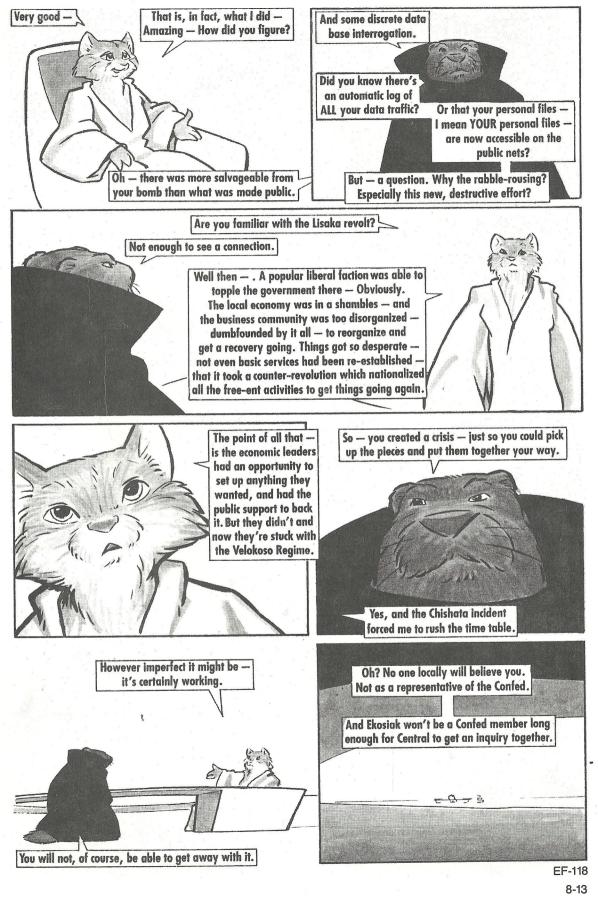






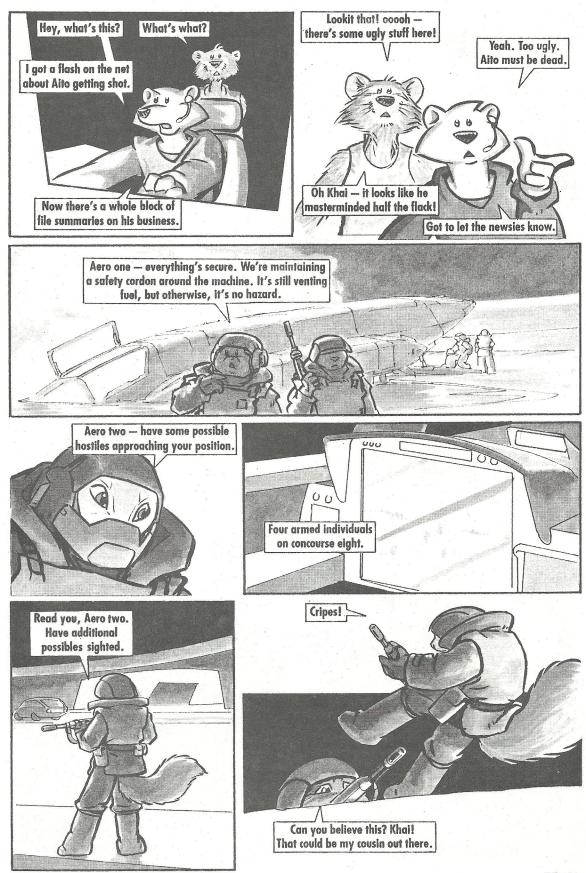


EF-117

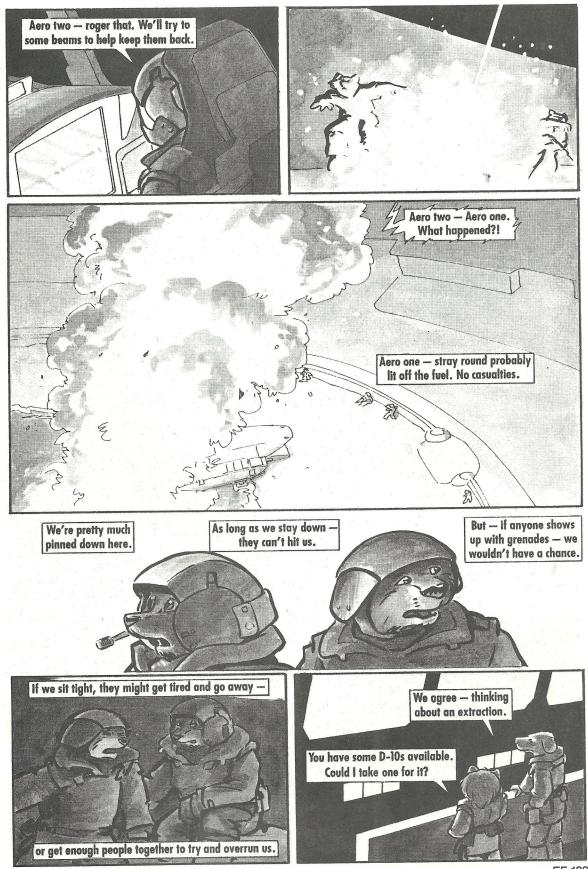




8-14







EF-122

Busy, busy, busy. So you like the flashy covers, eh? And the stories aren't so bad? And you heard about a new title coming out, ZELL, SWORDDANCER? And an early Erma reprint? Yeap. That's it. Thoughts & Images is finally making a go at it. Not a big go, but something almost worth the aggravation and all the long hours and neezly recognition that comes with the job. (Gosh, what a whiner.) It's not so bad, overall. Nr7 has the distinction of selling out even faster than nr6. I might not have any copies left even now. Especially since "even now" is probably a month late already. I'm finding the business of publishing takes a lot of time away from the art. So I end up late and find myself wondering if I should get out of the publishing end. Finding someone else to do such shouldn't be hard. But that's a to be seen kind of thing.

A nasty thought. I sent out flyers for the current releases (though said they'd be out in June) but neglected to notate which issue number it was. Well, since nr7 was supposed to be out in March, and the schedule was supposed to be bimonthly, a lot of people figured that the flyer pertained to nr9. I, of course, reassured everyone that I was just late, again. However, at the same time, I had a wicked idea. The Erma scenario, though I show a ten-digit numeric system, is actually be getter that I was sometimed and actually be nr10.

Sober heads prevailed and a collector's nightmare was averted.

On to other subjects. After listening to the news and readers' LOCs, I can't help but comment on the disappointing fallout from the Challenger disaster. While NASA is getting a long-overdue re-organization and America's future in space is being reassessed, the majority of the far-reaching decisions being made seem penny wise and pound foolish. Building a replacement shuttle of two is a good idea. Even as inadequate as the design is, it's still a proven design that can be on line in just a few years and last long enough for a next generation system to be developed to

design that can be on line in just a few years and last long enough for a next generation system to be developed to take its place.

Not proceeding with an unmanned heavy lift booster using shuttle technology is a bad idea. While a re-usable system is trickier and an expendable one more expensive, it would still provide up to several times the weight to orbit as the shuttle and wouldn't take any longer to develop than building a replacement. Ideally they would do both

orbit as the shuttle and wouldn't take any longer to develop than building a replacement. Ideally, they would do both. Then, the X-31 is exciting, but will it ever be built? Who knows? Maybe we'll all be pleasantly surprised. Maybe not. For myself, I fear the decisions made will be too short-sighted and self-serving to really satisfy the objective long term goals for our future in space.

Matt Howarth reminded me that I haven't been translating the titles for his Konny and Czu episodes. Very important in that each reflects on the contents. The first was "Harvest," the second, "De Generation of de Harvest," and now the third, "Locust Warning." Also that I've been sloppy at noting who's responsible for what and other important details. Okay, so I'm dog meat. Especially for neglecting Mike Kister as the significant co-producer of Konny and Czu. There were a lot of other little beefs too, most I've either forgotten or already taken care of. These guys are doing some wonderful stuff, and not to give them their due is a considerable disservice that I'm now groveling for forgiveness over.

I'd also like to mention that the Post Brothers are still extant and Savage Henry will be having, at least, a miniseries. Vortex Comics is doing them and notice the **correct** address, 92 Sumach St., Toronto, Ontario M5A 3J9, Canada. Then there's PARTICLE DREAMS, being put out by Fantagraphics. Now, did I get all that straight?

As for mail and such I like hearing from everyone but I can't always answer the cooled mail. If you do have

As for mail and such, I like hearing from everyone, but I can't always answer the social mail. If you do have specific questions to be answered, I'll try. And including an SASE certainly helps. SASEs aren't necessary for orders or comments, again, unless you need some kind of response. Unsolicited manuscripts or art I'll gladly look at, but, unless you provide full return postage, I can't afford to mail anything back. I thank you and my postal budget thanks you.

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Second Genesis, 1112 N.E. 21 St., Portland, OR 97232
Capital City Distribution, Inc., 2827 Perry St., Madison, WI 53713
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Crown Distributors, Inc., 195 28 St., Brooklyn, NY 11232
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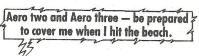
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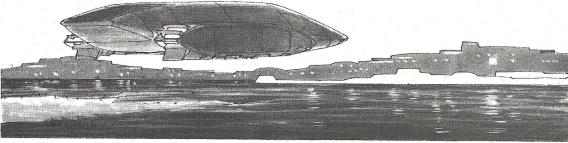
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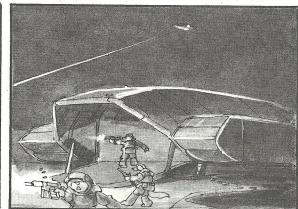


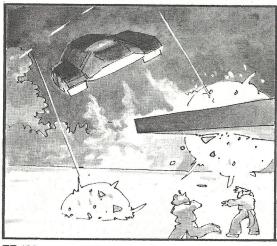
Extract one, Aero one, coming on your position from the sea side.

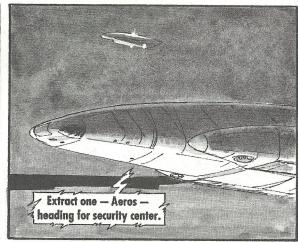








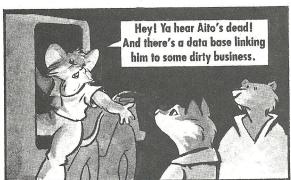




EF-123

It seems like most of the crowds have dispersed pretty much. Try a hot landing, just in case.

See, with original cross-codes.

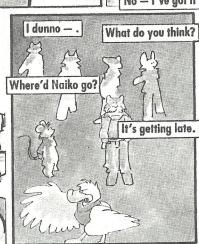




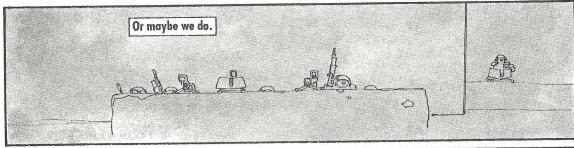
Hah! Confed fabrications!

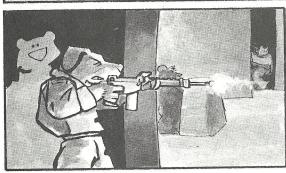




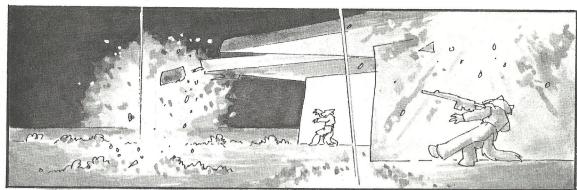








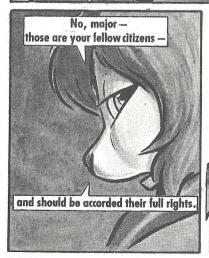












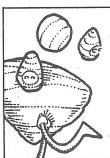
You Ekosiakii so want your citizens' rights that you'd allow these kinds of things to get started.



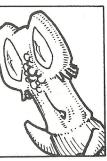
ignore those rights for blood!

Dea! I'm lifting back to base. Want a ride?

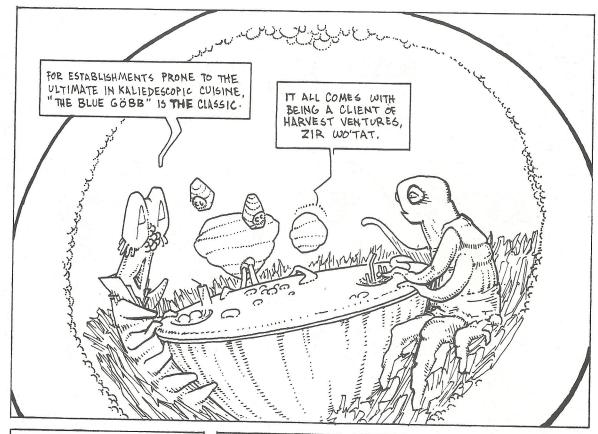
No — I'll stand by here.

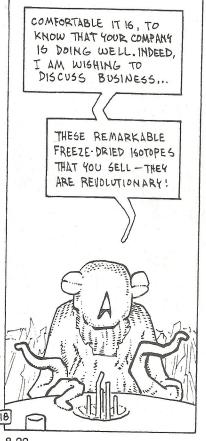


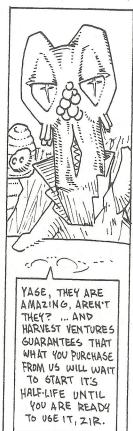
Konny and GZU



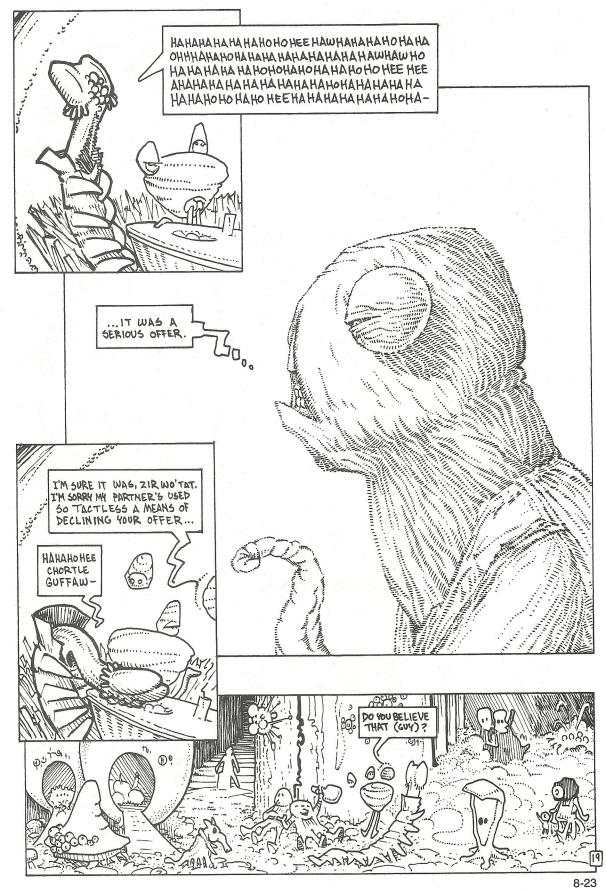






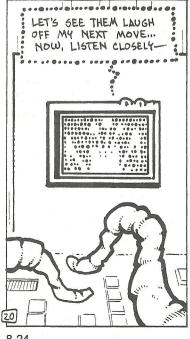






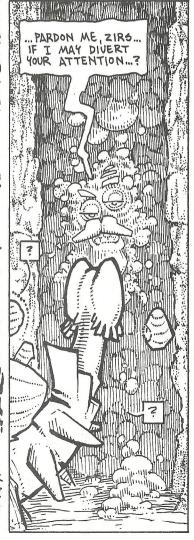


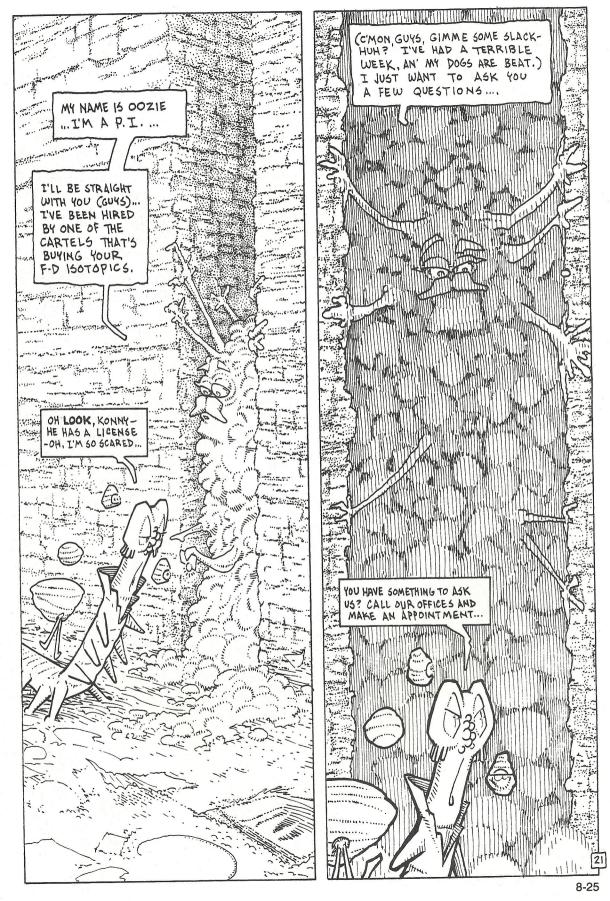


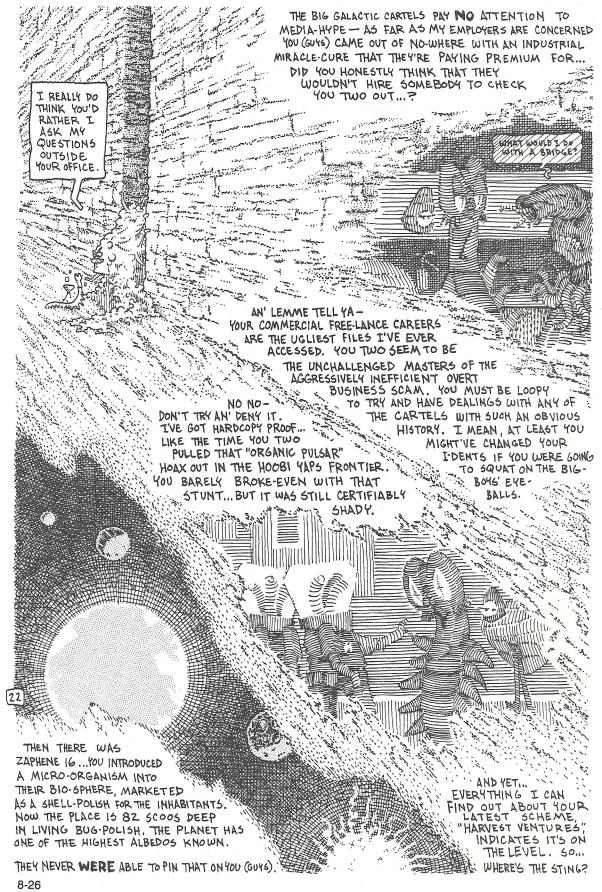


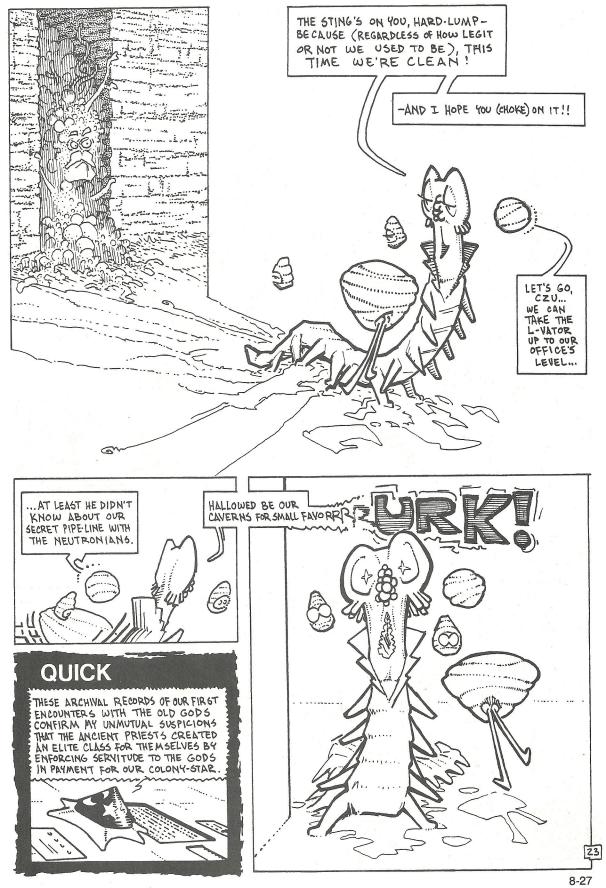






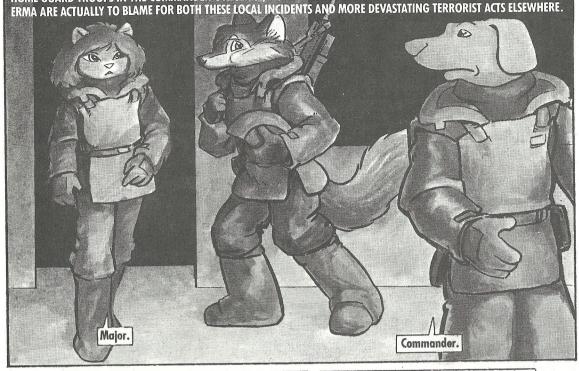




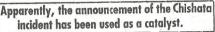


ERMA FELNA, EDF

FLIGHT COMMANDER ERMA FELNA, ASSIGNED OSTENSIBLY AS A COMBAT TRAINING LIAISON WITH THE HOME GUARD ON EKOSIAK, HAS FOUND HERSELF THE FOCUS OF FACTIONALISTIC POLITICAL FORCES. AS AN E.D.F. OFFICER, SHE REPRESENTS INTRUSIVE CENTRALIST AUTHORITY TO MANY ON THAT FAR-FLUNG COLONY WORLD. AFTER A NUCLEAR TERRORISM ATTEMPT, THE HOME GUARD COMMANDER IS WOUNDED DURING A DEMONSTRATION AGAINST THE MILITARY PRESENCE THAT MANY BLAME FOR HAVING ATTRACTED THE TERRORISTS. WHILE ERMA IS LOOKED UPON FOR LEADERSHIP BY THE HOME GUARD TROOPS IN THE COMMANDER'S ABSENCE, AGENTS PROVOCATEURS ARE SUGGESTING THAT THE E.D.F. AND ERMA ARE ACTUALLY TO BLAME FOR BOTH THESE LOCAL INCIDENTS AND MORE DEVASTATING TERRORIST ACTS ELSEWHERE.













EF-106



Hokay, Steve,

Here's my contrib (for what it's worth) — plot synopses for the upcoming six (that's right. Six!) episodes should be forthcoming as soon as Carspecken and I nail down exactly what happens in which episode. Hang in there, Steve, I realize that it's a rough roller coaster ride (for both of us) but me and the team will come through, you'll see.

P.S. — November's my birthday (the big 3-0!). Seeing as I only made it this far thanks to bi-weekly blood transfusions, the best gift I could receive is if you and Bev could go to your local Red Cross and donate blood . . . they don't call it the gift of life for nothing. DW

Geosynch Confidential by Deal Whitley

Humor, Romance, Intrigue.

All this and more was supposed to be yours in the pages of High Orbit. That's right . . . was. But, as I was hammering my way through Episode Three of the present story line, I became aware of certain problems with the series. Problems with pacing, problems with keeping the plot on an even keel, and, of course, the series could always use a few more laughs. (In all honesty, these problems were there from the beginning, but they had become truly evident by the third episode.)

What to do? I'd been beating my head on the drawing board trying to get the third episode of Orbit finished and not getting anywhere. Production on issue eight had even been slowed down to give me time to complete the episode. Finally I stopped, took a deep breath, stood back, and re-evaluated the strip. The decision — I would take a short hiatus, acquire assistance with the scripting, slightly redesign a couple of the characters, and generally

renovate the strip.

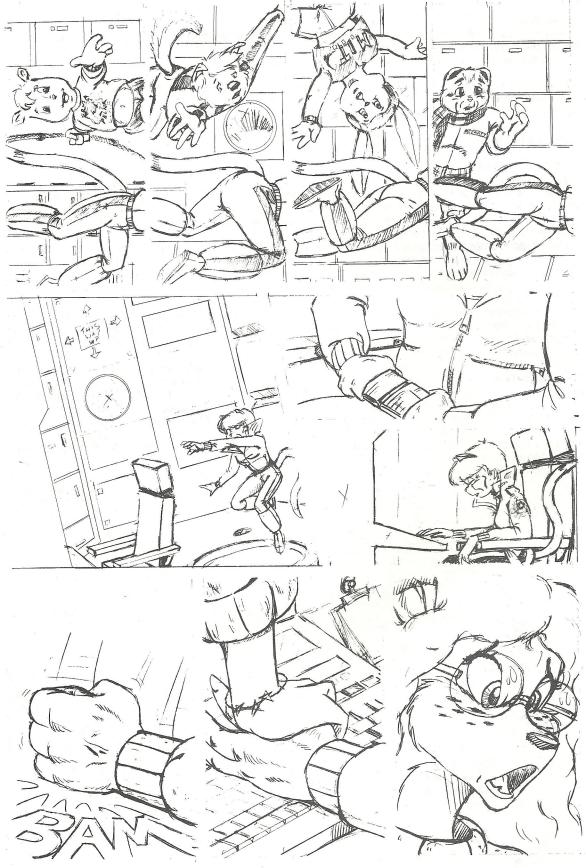
So, dear readers, I beg your kind indulgence as we take a one-issue breather in order to return to these pages with a new, improved, better-than-ever High Orbit. Next time — a new name added to the credits, a faster paced episode, and all that humor, romance, and intrigue I mentioned at the start of this page. Hang in there, folks; I'll

make it good for you, I promise.

Some last minute dedications; High Orbit and all that goes with it is dedicated with love and respect to: Jim Groat, Mike Kelly, Robert "the aforementioned new name" Carspecken, Ken Sample, Tracy Horton, Edd Vick, Marc Schirmeister, and Robert Hayne for being such good sports, and the rest of the Rowrbrazzle menagerie for the good sports they will be (especially Mark "The Mole" Ashworth, who asked for it); to Louis Scarborough, Jr., Rick Sternbach, and Matt Howarth for inspiration of various sorts — to Stan Sakai, Mike Kazaleh, and Donald Simpson for their kind words and even kinder indulgences — to the members of the unofficial High Orbit National Fan Club with branches in Kirkland, WA, Westminster, CA, Doraville, GA, New Haven, CT, and that mysterious branch in Linden, NJ known only as "The Omni Force."

My final dedication is to you, the readers of Albedo, for without you, I am nothing.







Well, this isn't exactly what I had in mind. When I started working on nr. 8, nr. 7 had just come out, and it seemed as though much of the technical and managerial snags had been ironed out. Also, the six episodes of *Birthright* for Fantagraphics' CRITTERS had given me some more art experience. So, it seemed that nr. 8 would be better than ever.

Then what happened?

Miscellaneous details. Lots and lots of little fussy bits. Individually, nothing critical. But things that ought to have been done, and they all took time. That, and catching the summer conventions started a schedule slip. Even having a friend, Scott Scidmore, answering my mail for me wasn't helping enough. Then, this fall, deadlines for *Birthright II* and *The Soulstar Commission* took priority and ZELL, SWORDDANCER nr. 1 came out with complications which took time away as well.

Then, to be honest, I simply wasn't getting things done

as efficiently as I should.

But now, with a whole gaggle of projects demanding attention, and tens of thousands of dollars in bills, and nearly asmany irate fans, I've got to get the situation straightened up. And, in fact, I've been able to do that. Jeff Kilian, an old Air Force buddy and comic/collectable fan (he's putting out a film collectable 'zine L'AFFICHE) is going to manage the business. He'll be taking care of production, distribution, and promotions (wholesalers/retailers note) and will help develop projects and help with fan club kinds of things. He'll also help answer mail and do conventions with me.

Another person who'll get in on the act is Monika Livingstone. She's going to help ink Erma for me, as well as *Birth*right. She's an artist/cartoonist down in Portland, Oregon, who will, with a little luck, become another exciting, gosh,

wow big-time published pro in her own right.

With all this help, getting issues out on a regular schedule seems assured. That is, of course, if there's still a market for them. The first signs of the end of the big independent publishing explosion are showing, and this year could get quite lean. Right now it's too soon to say, and I'm hoping that there's enough of a loyal following to keep up economical press runs.

As for run schedules, ALBEDO nr. 9 should be released in February, just before ZELL nr. 2. The plan is to release each title on alternate months. And for what's happening now, ALBEDO nr. 0, the prototype issue, in a special fourth printing, is now available. It has additional, not previously published material, filling it out to 16 pages and a \$1 cover. COMMAND REVIEW is still available for the original \$4 cover price, and ZELL nr. 1 is also on hand.

The letters page has suffered this time around. There were some excellent inputs that I was going to comment on — but — oh well. Next time I'll have some in-depth discus-

sions and answers.

Steve Gallacci:

The cover of ALBEDO issue 5 was enough for me to buy it off the shelf and become hooked not only on your publication, but CRITTERS as well. Since my current trade is typesetting (CCI 400 system, 8400 phototypesetter/processor, I hack all night) I admire your use of hard type (although the hand-lettering in 1 and 2 was somewhat -ah- correct) with the artwork. I like your style and approach to the artwork, and would like to see it in color in the future (but then, that's why you buy pencils and an extra issue, which is the best complement for the great repro paper I bet you've heard). Yips for running Howarth's insane drawings, wotta move. Buy the Resident's album just to get the book. Looking forward to seeing Sworddancer (does that "dd" disturb you, too?). Did you ever try drawing the whites of your deep space scenes and have negatives shot of them? It works well. Howcome your type is usually ragged center and not justified in the boxes? I have yet to see any political coverage of the ILR, just the effects of their agression and terrorism on the ConFed. I would like to see who is running the ILR. I would also like to see musicians in Erma Felna EDF, perhaps a nightclub scene (sans a terrorist bombing, unless it were absolutely necessary). What would their instruments look like? Yes, this letter bounces from subject to subject. The music would probably be similar to modern Next Wave, slightly atonal organic electronics? Why not slip a VW Bug into a scene as a joke? Why not slip on a banana as a joke? Why not change the typeface? Twice? It's late at night and the terminal screen is swimming. When the Erma Felna EDF film comes out, will you appear on Letterman with some high-tech assault weaponry and drawing demonstrations? Will the film be done by Martin Scorsese? Will Tangerine Dream do the soundtrack? The future shone brightly for a second there, didn't it? Heh. I'd still recommend ALBEDO to Laurie Anderson any day.

Work harder and get it out every month. Eat more raw vegetables and cheesesteaks. Thanks for all the work you've done so far. It's done my leisure time a world of good.

John Serdy Phoenixville, Pa

I just had to run this one as is.



surprised me by firing at that suspicious character, seems a tial arts practices, simulator and role play gaming, or earlittle extreme. But I guess that nuclear terrorism and mob violence could make anybody jumpy. Art and reproduction on Erma continue to be good — we particularly admired the angry/scared (?) fox on 7-10. "Konny and Czu" is delightfully strange — I hope you

have read the book "Dragon's Egg" by Dr. Forward which first explored the idea of creatures living on a neutron star. "High Orbit" is lots of fun — soap opera in outer space, plus character development. Lots of new "funny animal" titles coming to my attention these days - in addition to those you have mentioned, "Tales From the Aniverse," published by Arrow Comics, is worthwhile.

Back again! We are continuing to enjoy BIRTHRIGHT and

ALBEDO, and are looking forward to ZELL. Erma certainly

William B. Brogden (& family)

Leander, TX Hi! (Nice family, the Brogdens.) About shooting at suspects. Just briefly, 'cause I'm covering it better elsewhere, Erma comes from a very law-and-order background where suspects simply don't disobey commands. And if, ever so rarely one might, use of subduing deadly force is authorized. Notice Erma was aiming at his legs. Also, there's the matter of accountability on the part of the apprehending officer. While rights regarding "probable cause" and unwarranted search and seizure are much less in evidence, false

or erroneous arrest are major, even capital, offenses, and

Erma would have been in serious trouble, had the suspect

Just thought I'd drop you a line and let you know that your

stuff makes Leonardo da Vinci look like a pregnant grape.

not been a snoop.

Well, not quite that good, more like a pregnant eggplant actually. Anyway, I got myself hooked on your neat little techno-soap and figured that you needed one more sloppy over gushing of praise to make them long nights at the drafting table go faster. One question; don't your characters ever have any fun? I

mean from what I can tell it's basically one long socio-poli-

tical tactical drag. If I were one of your bunny rabbits I'd be on

strike and pronto. No wonder the population's in revolt, if these guys were really smart they'd get someone to introduce some bowling alleys and professional wrestling. And take poor Erma, sure, she gets to strip for the shower scene, big deal! Heck, she doesn't even have lace underwear, has to use mil-spec, right?

Okay, so take my advice and let's get Erma laid. Alright, alright, at least send her to Disneyland or something. She's a game little character and deserves to have some fun. Bye for now and good luck with all future endeavors!

E.T. Bryan

ly busy right now, and too visible to do anything that might prejudice her situation. A point, however, that I've covered elsewhere in the column, these societies don't have much

Erma having fun? I suppose it's possible, but she's awful-

Instead of a full blown hype page this time, I'll just mention that OMAHA, THE CAT DANCER nr2 is finally coming

history, and with such, haven't had much time to develop many art and entertainment forms. Among EDF types, mar-

nest discussions of the thoughts for the day are awfully popular. More intimate activities are possible, but remember that their social/sexual behavior is a bit non-human. After seeing recommendations in SPACE ARK and TEENAGE MUTANT NINJA TURTLES for ALBEDO I decided to buy a copy and see what it's about, Unfortunately, I could only find #3 and you have done seven so I am hopelessly lost as to the story. But what I saw in that one issue im-

pressed me enough to write you and let you know what I thought about ALBEDO. The artwork is excellent! You really put some effort into this one. My only suggestion is that you watch some old films from the '30s and '40s to pick up some ideas for effects (one that comes to mind is Orson Welles' "The Third Man"). Keep up the masterful work. On "Erma Felna" I have three comments: one, never since Nelvana Animation's feature-length rock-musical ROCK & RULE have I seen the idea of humanoid animals carried off so well. To me that means a lot, they acted very human. Two, you show war in space (or anywhere for that matter) like it is. Prisoners are shot and people get torn apart all the time. Studying current events paid off. Three, about

Erma herself: that was a great job! It's about time someone

put a real woman in comics. Not only is she independent and

free-thinking, but she doesn't lose her individualism in a

group (like THUNDERCATS' Cheetara) or sacrifice feminin-

ity for power (like Kyroko in SHURIKEN). You have done well with Erma, give yourself the rest of the day off.

ALBEDO #3 seem to come from intelligent people with suc-

I feel a little nervous writing this because all the letters in

cessful lives. I'm just a recent high-school graduate with dreams of becoming a cartoon/comic/fantasy writer when I finish college. Then I figured that if I liked ALBEDO as much as they did nothing should restrain me from writing to you. I read in a comics preview that you like to find new talent. I would like to know if you are looking for a writer or ideas. I have some ideas for "Erma Felna" I've been kicking around such as a possible relationship (if fans object, they can

break up, or her boyfriend can move or be killed), a job handling mail (which she can object to. I mentioned it be-

cause my brother in the Air Force is a postmaster in Saudi Arabia), or have her go on some real dangerous missions. Noel John Tominack Indian Head, MD Well, yes, I have mentioned an interest in seeing what other people are up to. Mostly in the manner of their own

creations. The Erma scenario is pretty much pre-determined. The action is constrained by the realities that have already been worked out, so the dramatic shoot 'em ups or space pirate sneak attacks or giant robots are yet a bit premature. But, again, about original material submissions, I'd be happy to look at expendable copies or stuff with plenty of return postage.

Sincerely,

able for \$4. Then there's the Ken Macklin poster from the cover of nr6 for \$7. The Erma Felna and ALBEDO, More Than Just Funny Animals t-shirts are still available on light gray and light blue for \$8. Remember to mention both All these prices include postage and handling and subscriptions are just however many issues at the appropri-

out. Steeldragon Press, Box 7253, Powderhorn Station, Minneapolis, MN 55407. As for my material, ZELL, SWORDDANCER nr1 is out, \$2, and COMMAND REVIEW, reprinting Erma from issues 1 through 4 is also avail-

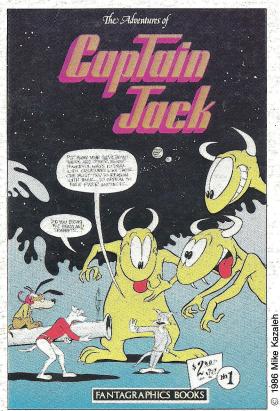
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ate price per copy. Please note which issues too!

Pages of the original tone-art from ERMA FELNA, EDF are still available from issues 2 through 8 for \$50. Each is in a 9x12 matt under polyester. Remember to list alternates. And, of course, address everything to P.O. Box 19419, Seattle, WA 98109 and me, Steven A. Gallacci.

Thanks again.

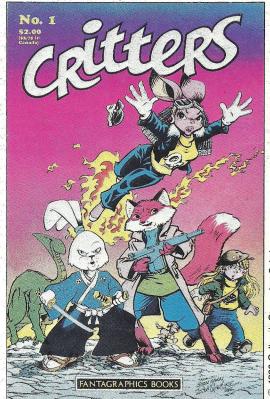
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Sakai Gallacci,

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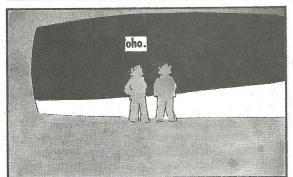
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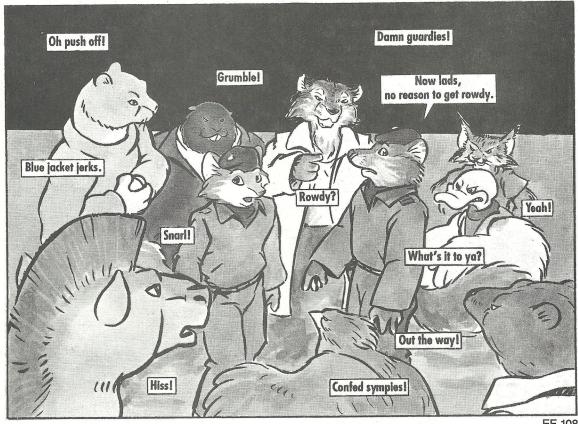


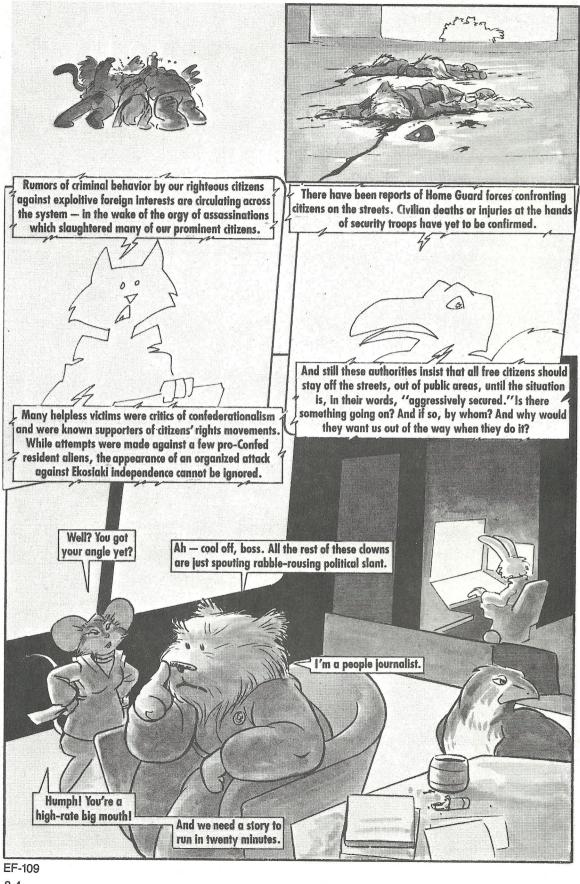
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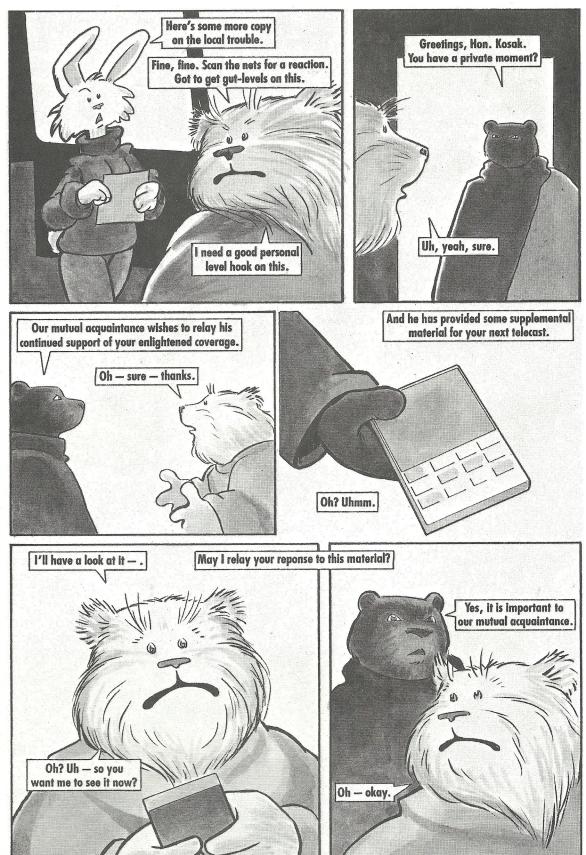












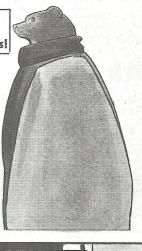
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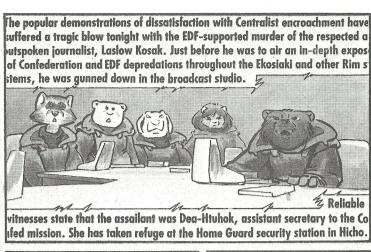






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