



My life was a living hell, but I didn't bother to change anything. I thought it could only get worse. I didn't even try to look around and see how others lived. I had **SO MANY** chances to change things. I could call the cops, run away, or just crack his damn skull open with a hammer in his sleep.

But I didn't.
I didn't do anything.

My father beat me every single day. Yet I returned home every single day. It wasn't my father who locked me in a cage. It was me.



No. You clinged to a tiny piece of hope. That drove you forward, and helped not do anything reckless. I know you well enough to say that. You might not see that, but it's true, believe me.



And the fact that with your current mind you'd do a lot of things differently shows how much you really changed since then.

You know, maybe you are right. You wiseass, you.

And you've done so much for us. For me. I'll... I'll never be able to match your strength.

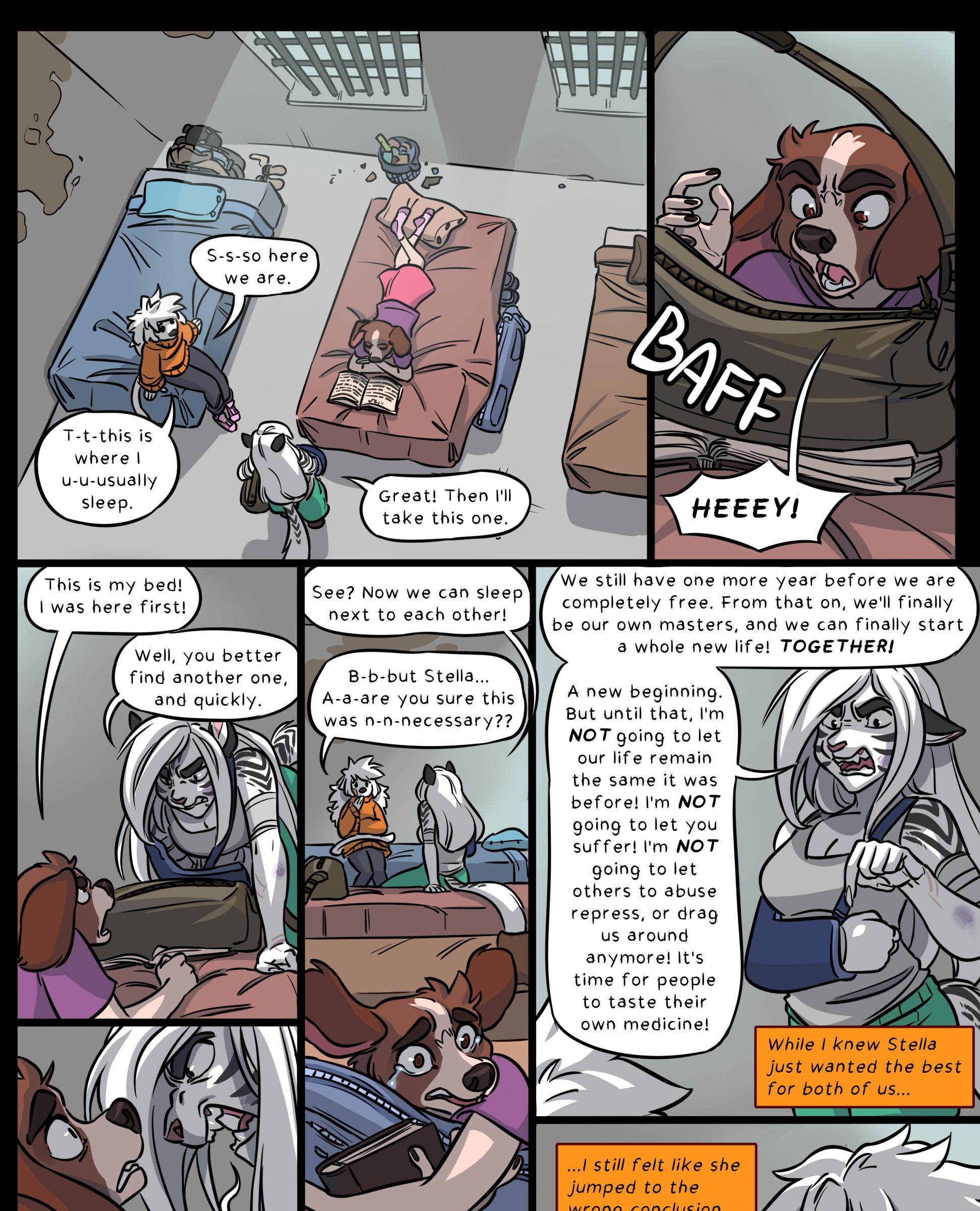
Don't be silly Sunshine. I'd be nothing without you. You taught me so much.

Eh... I did... what?









Unless you

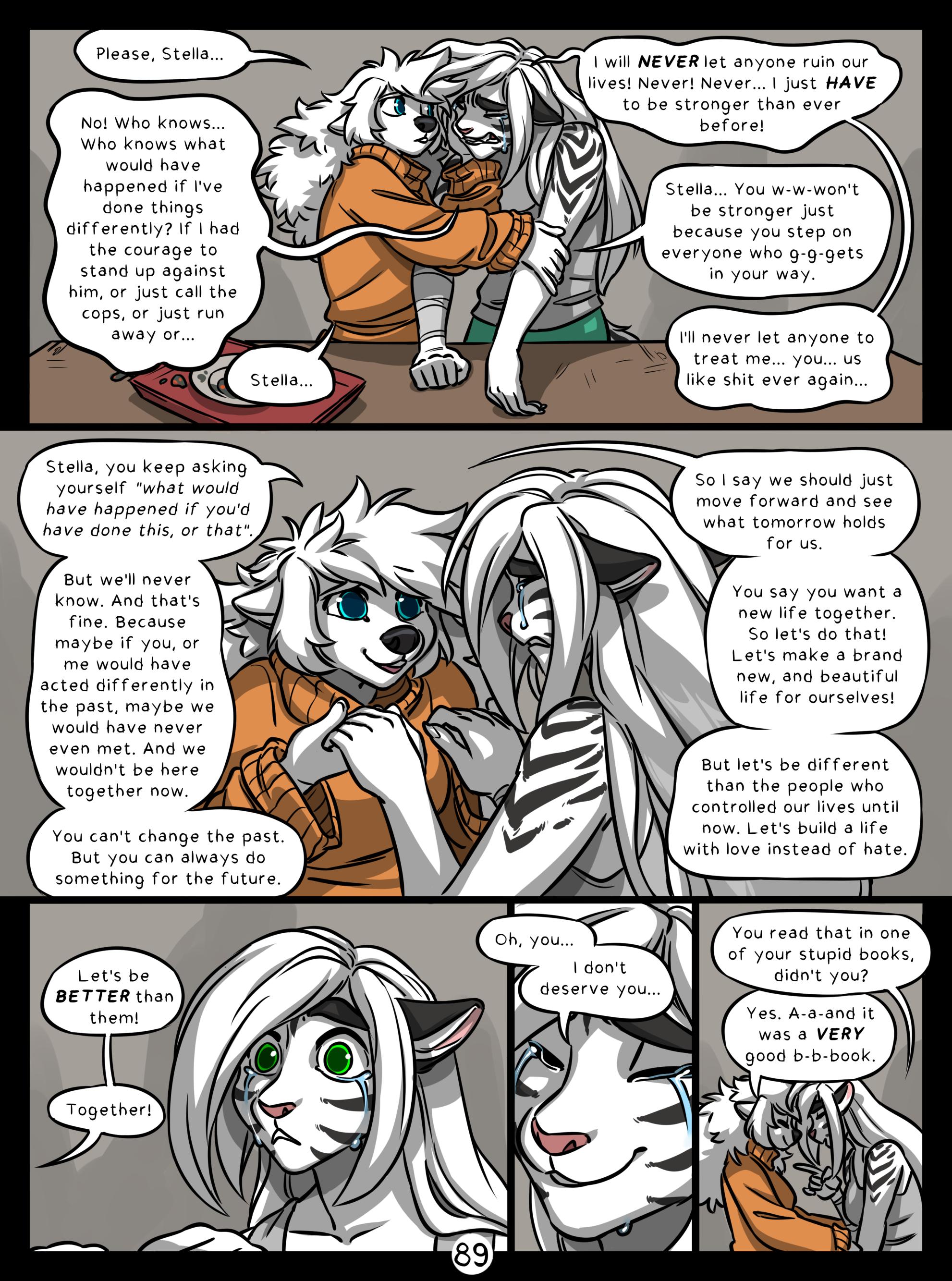
want to end up

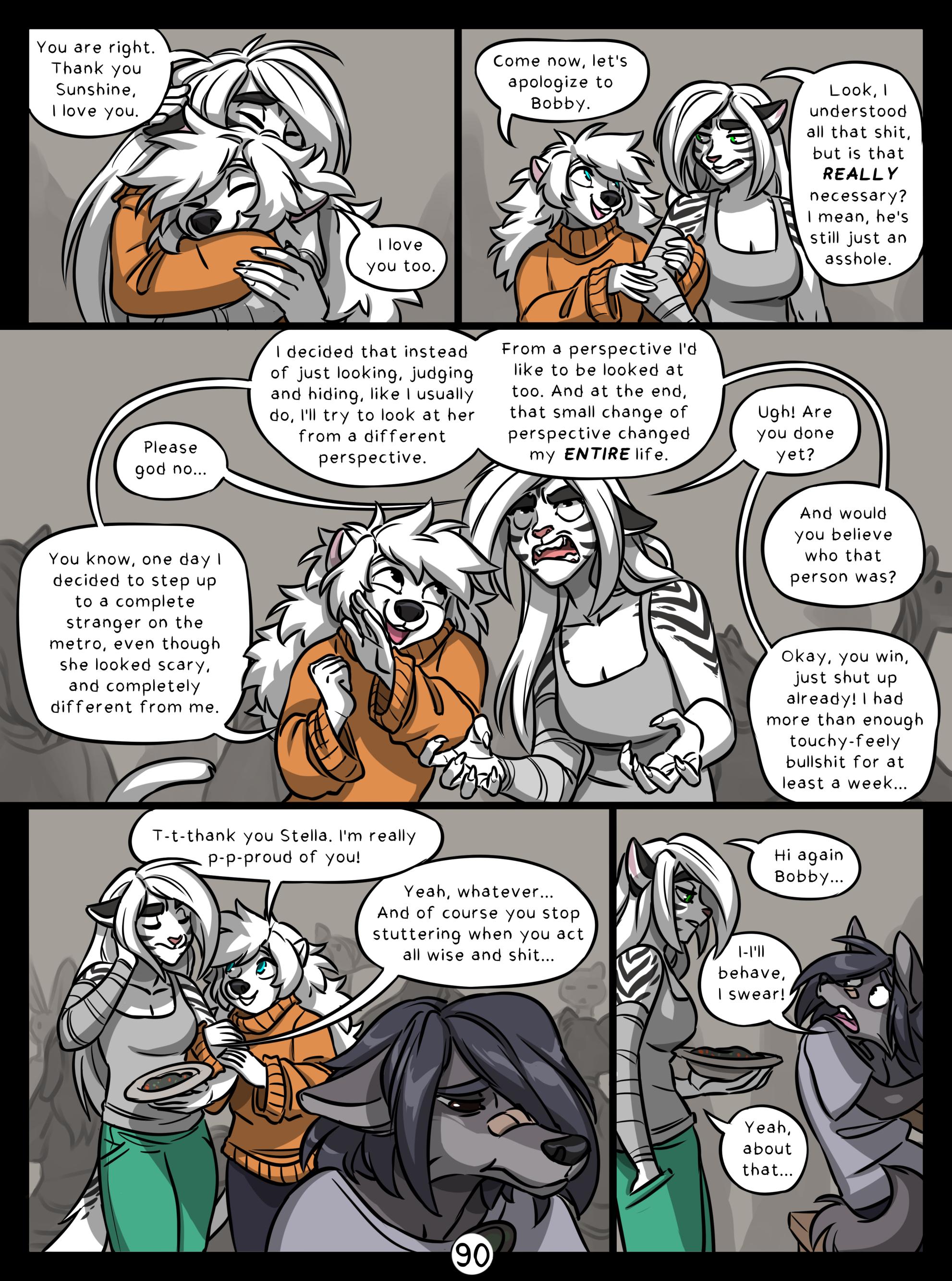
in a hospital.

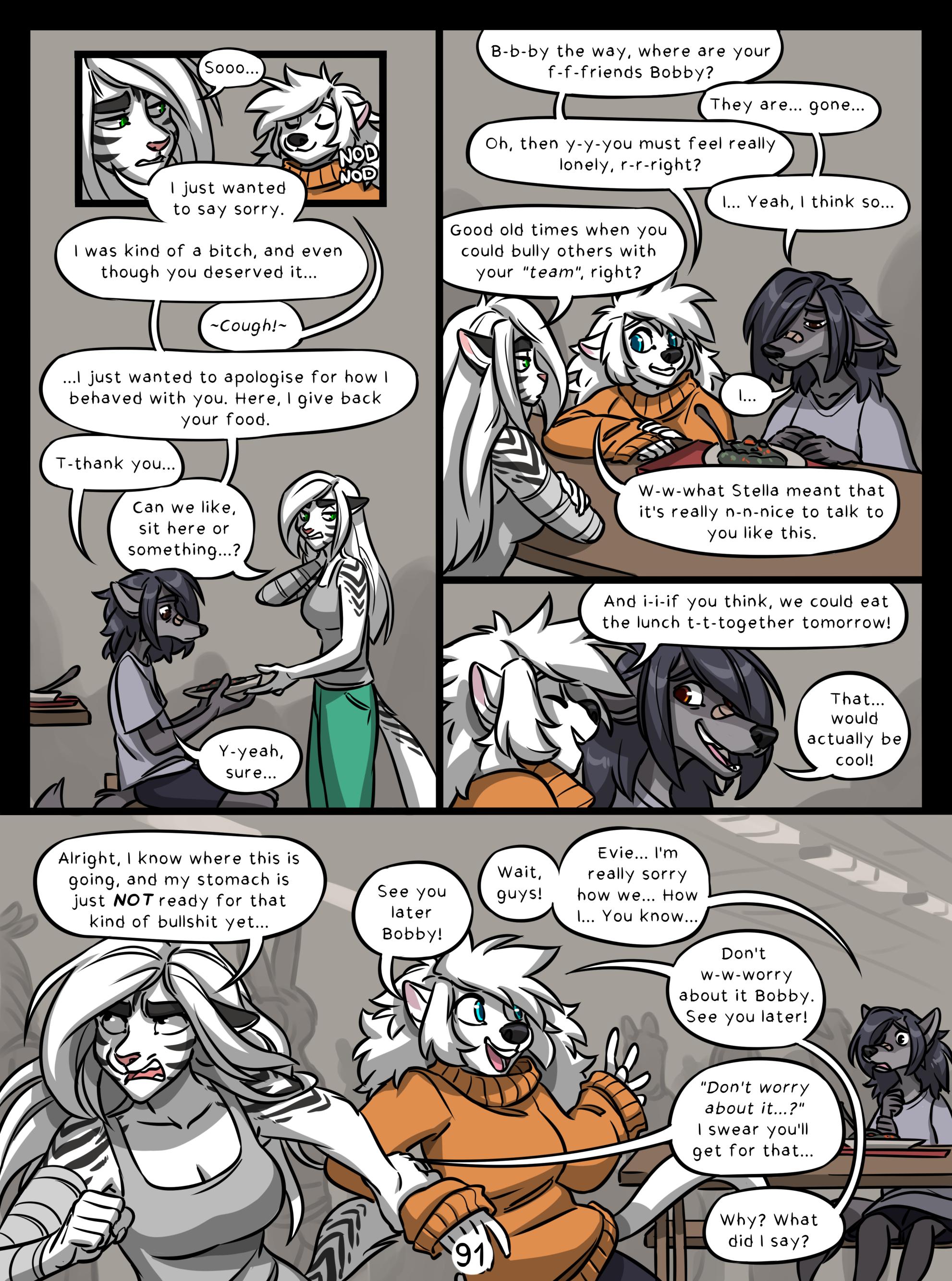
jumped to the wrong conclusion.
And this wasn't what she should have learned from the recent events.



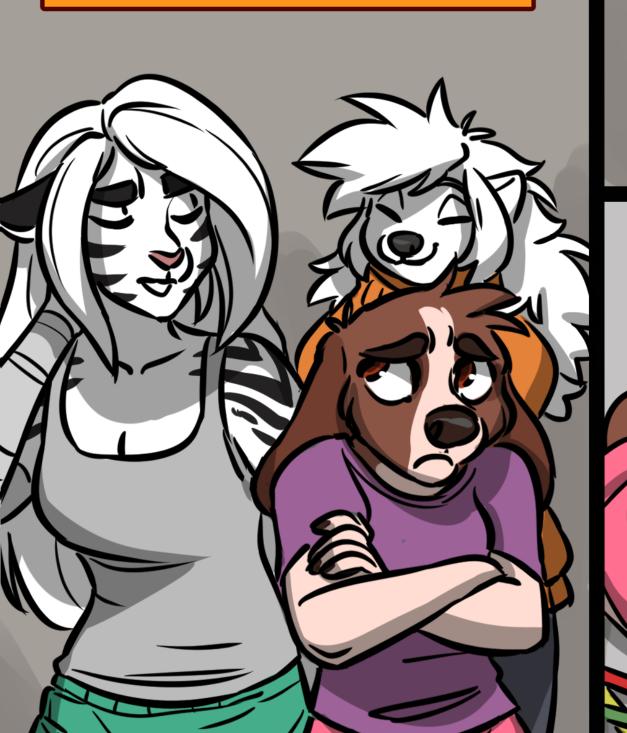








Eventually, I could convince Stella that we should start our new life together with my, as she put it, "stupid naive method" instead of her "rational" one.



I know this was a good decision, and I know Stella thinks the same. Even if she would rather die than admit it.



And that last year we spent in the orphanage flew so fast, we barely even noticed.



Could we visit Bobby and Betty someday? We haven't seen them for a while.

God, you are right.
We haven't seen
them for ages.

I'm sure the orphanage is a lot better place now with them in charge.

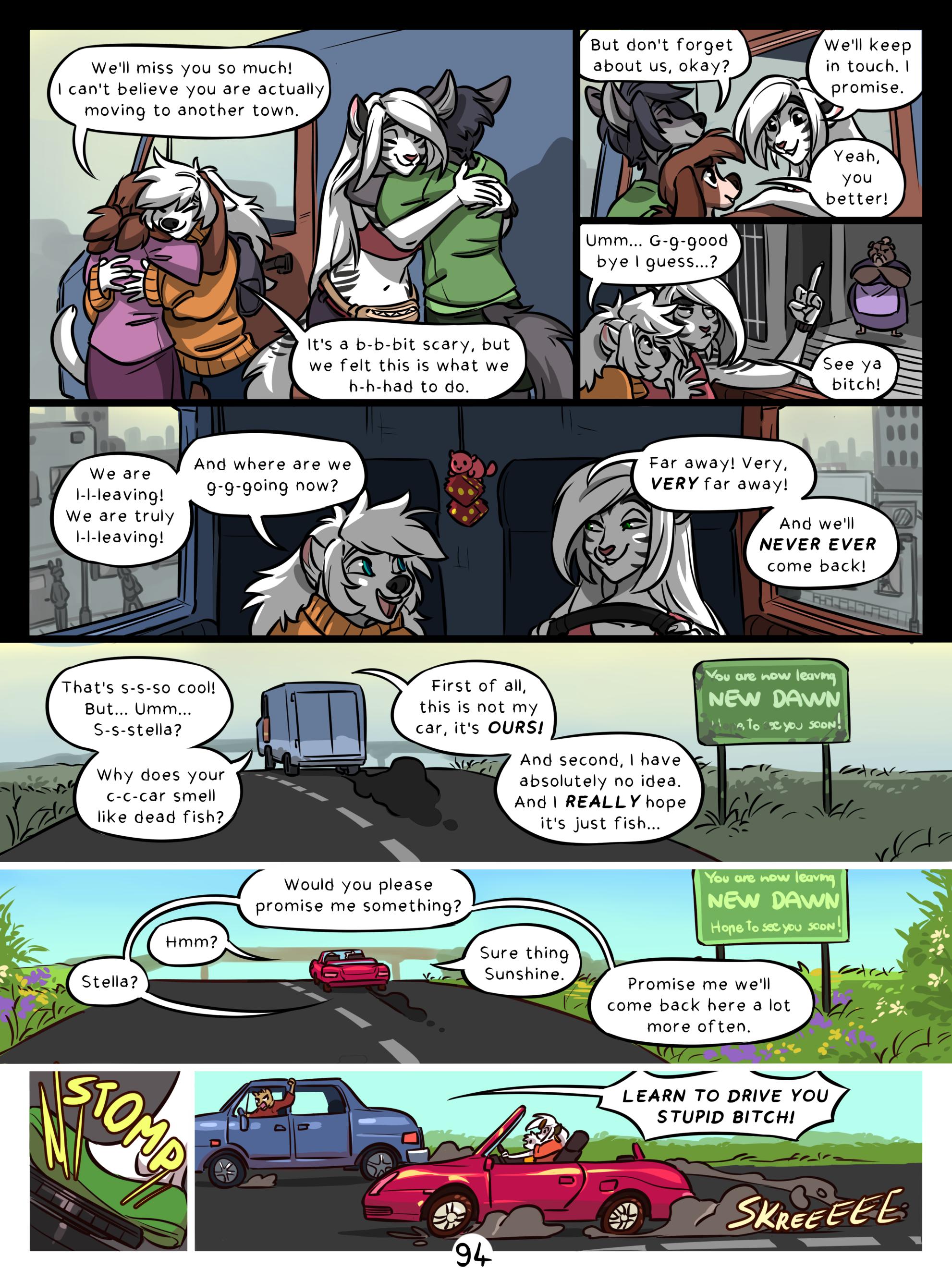
I would bet on that.

By the way Stella, I've been meaning to ask something.

I'm all ears Sunshine.

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## HAVE YOU GONE COMPLETELY NUTS?

Like, we can **FINALLY** leave this fuckin' shithole of a city, with all of it's gut-churning memories behind our backs, and you just casually say you want to come back? What the hell?



Oh, believe me, l've noticed... And I came to the conclusion that this city is no hell, or any kind of vile place. It's just an ordinary city, just like any other one.

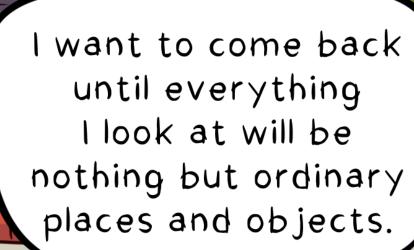
There is nothing wrong with the place itself, only with our past. Only with the things that happened here with us. It's not the city we should leave behind, but our past.



So I want to come back here. I want to come back again and again.



I want to come back until we start seeing the streets, the benches and the parks for what they are, and not just like the scars of our past.









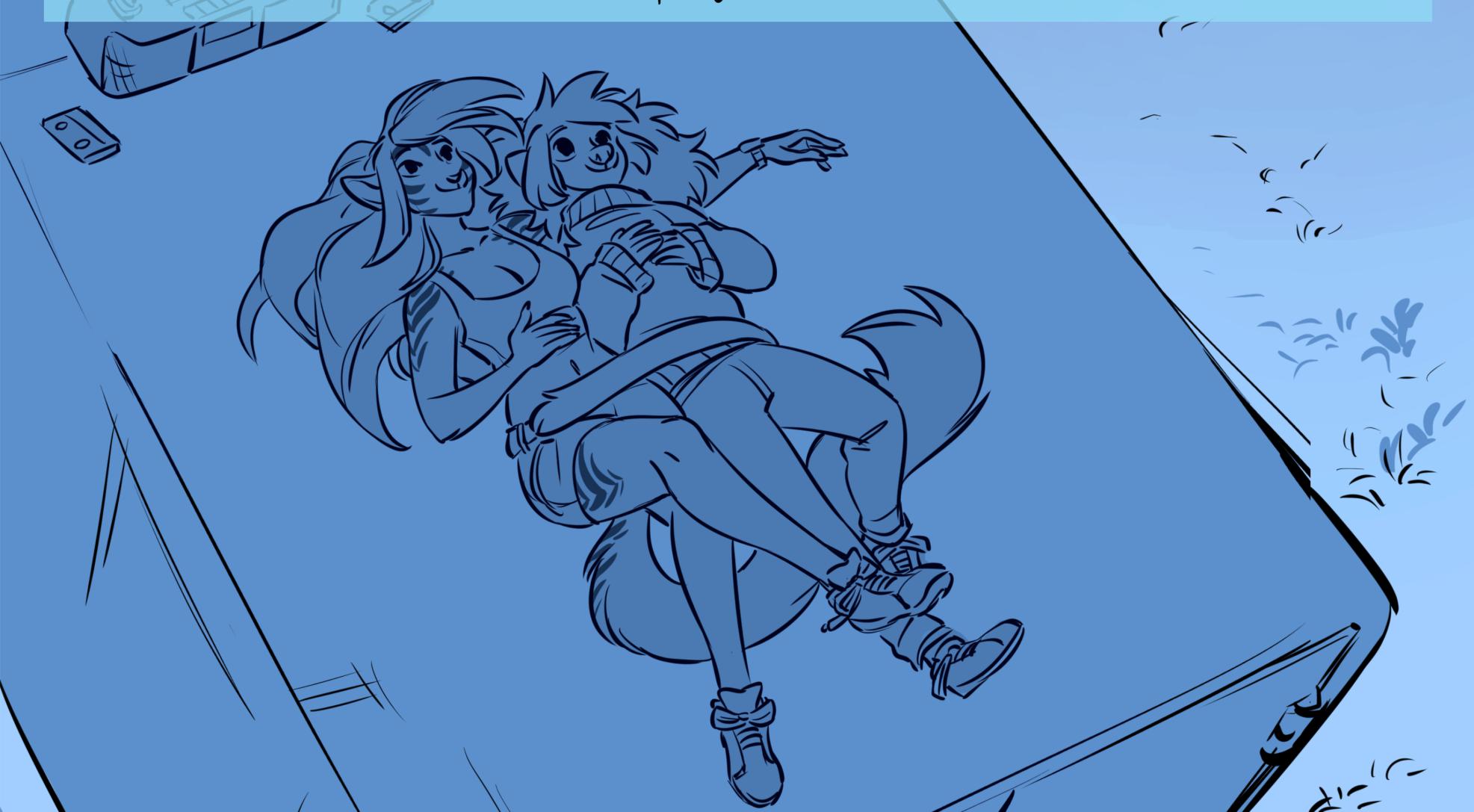
Saying good bye to a project is always hard, but to be honest, I'm more happy than sad right now. "Welcome to New Dawn" was one of the most important projects I've ever done in many ways.

With almost 100 pages, running for two years, it was a gigantic mountain to climb. It wasn't always easy to work on this project. It needed a lot more work and dedication than I could ever imagine. But I clenched my teeth, and kept working as hard as I just could. And at the end, I couldn't be happier.

Because all that work payed off.

I've learned an incredible amount about comic making, and drawing in general. And I'm sure it's not hard to see how the whole look and style of the comic changed half way. That time I started using everything I learned with New Dawn, and started using a new, much more comfortable drawing program. And that was the point I think I really found my style. And even though I was kinda afraid how the whole comic will turn out if I just change the art in the very middle of it, but I had to realize that it's not worth keeping the old if the new could be so much better.

"Welcome to New Dawn" was the very first real adventure comic me and my hubby made. I know it had a lot of "slice of life" elements, but I still think there were plenty of action and horror packed scenes as well. I want to make a lot of adventure comics in the future, and New Dawn teached us a lot of things what works and what doesn't in an adventure comics. Because we both learn comic making in an autodidact way, we always have something new to learn from every comic. But we love learning things that could make our future projects even better!



There is one more thing I just feel I have to tell you about this comic, and why it was so important for me and my husband. I'm not sure if you knew this, but Estella and Evie were our very first, and most loved characters we came up with. I came up with Estella like 15 years ago, and my hubby created Evie I think 10 years ago. They existed before we even knew each other. (So the fact that we both made them cat/female/white without knowing each other is still an absolute baffling coincidence for me.) But even though they were our most loved characters, we could never come up with proper stories for them. And the idea, that we should put them together as a family, almost came from nowhere. But still to this day, it was one of our best ideas both story and character wise. Two characters, so different from each other, so broken in their own way, creating something whole together. Kinda like us I guess. And the fact that we could properly present them and their story for you, and you guys loved them... It brings tears to our eyes.

A lot of you were already asking for a sequel. A lot of you want to see more of them, more from their past and future. And we have plenty of ideas and stories for them, don't worry. If everything goes well in the future, it will be only a matter of time until you can see how their life progressed further. So the kittens' story is far from over, but we'll let them rest for a bit. Because we have a lot of other characters and worlds to share with you. And a lot of stories to tell as well.

And for closure we want to thank you all the money, all the comments, all the encouragement, and all the kind words you guys supported us throughout the years. Without you, we wouldn't be anywhere. You are our motivation.

