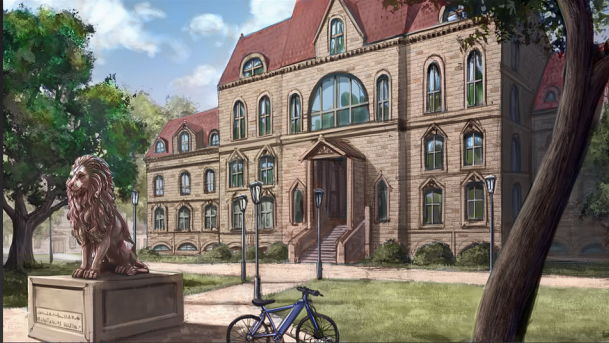




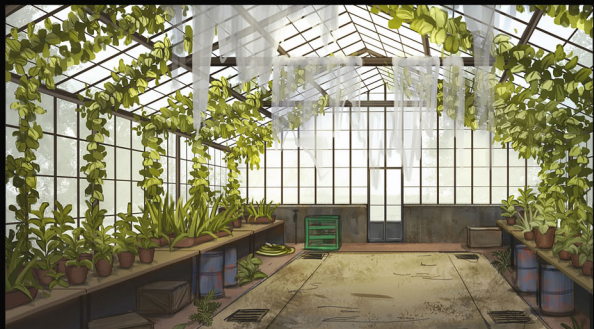
CONCEPT WORKS





THE WORLD OF HELL COLLEGE

The story takes place in a college campus where hell is progressively changing the enviroment, after the protagonists watched an old, cursed video tape. The ultimate objective is to stop its spread by taking down the highest authority of the institute, now a power hungry demon.







INTERIOR DESIGN

The college campus has been corrupted inside and outside. The tentacles are an organic manifestation of hell taking over the place.





CHARACTERS

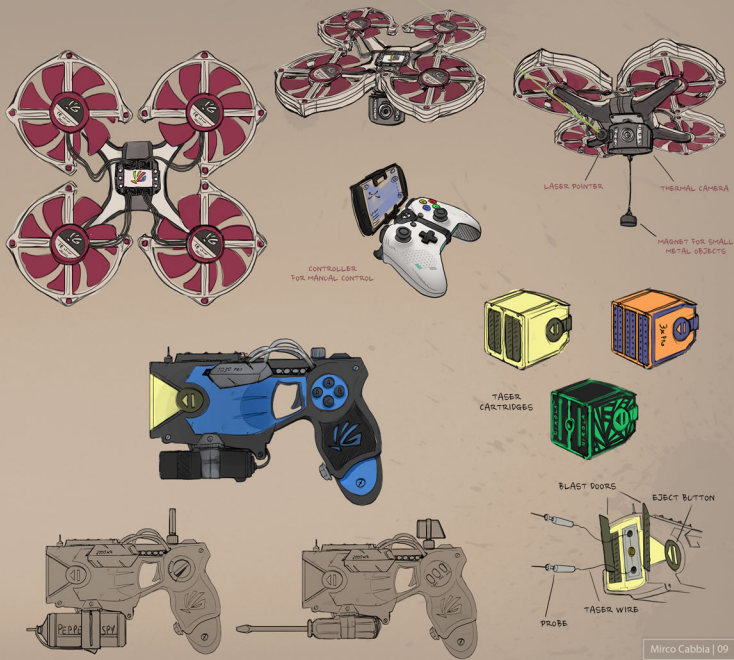
The corruption has also affected some of the people inside the campus. Our four main characters are the ones that started the outbreak. With the help of other remaining sane survivors, they are trying to contain the demons and save the campus.

GABE

Gabe is the ranged dps/-support of the group. He's a nerd and loves anything related to technology.

Weapon: custom taser

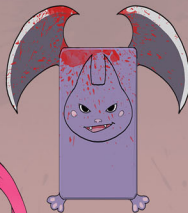
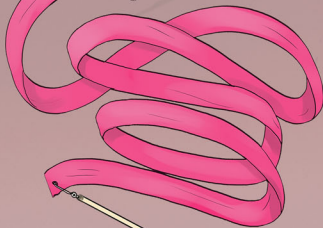
Special ability: support drone



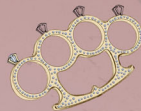
JENNY

Jenny is the dps of the group. She's a cheerleader and excels in all athletic sports.

Weapon: brass knuckles
Special ability: weighted ribbon



DIFFERENT COVER DESIGN
WITH PROGRESSIVE UPGRADES



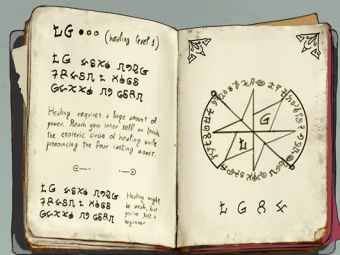
DETACHABLE
BRASS KNUCKLE



APRIL

April is the support of the group. She's a punk-goth lover and enjoys reading books on occult, even if she's embarrassed to admit it.

Weapon: throwing knives
Special ability: occult manual



LVL 1 LVL 2 LVL 3



SPELLS WORK ONLY
IN THE DEMONIC
REALM

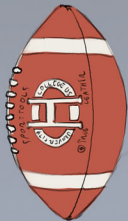


SYMBOLS ENHANCE
SPELLS

DUNCAN

Duncan is the tank of the group. He's the quarterback of the college's football team and he's seen as one of the strongest guys in the campus.

Weapon: baseball bat
Special ability: pigskin (main)



MOLOTOV
COCKTAIL



BASEBALL
GRENADE



CUTTER BLADES ARE
FIXED ON TOP WITH
THE HELP OF A WIRE



CIRCULAR SAW BLADES
ARE FIXED TOGETHER
WITH A SCREW AND A
WIRE







QUEST GIVERS

Martha the janitor, Monica the librarian, Vic the guard, Chen the gardener. They help the main characters in their quest.



STUDENTS/NPCS

Some of the students avoided the corruption. They will require the protagonists help but they will also turn into valuable allies in some occasions.

TEACHERS

John, Theology



Kevin, Music



Dolores, Chemistry



Tyler, PE



Chris, Art



Ruby, Sex Education





THEOLOGY TEACHER (BOSS)

A divine looking demon, with something hidden inside. During the battle, players have to attack him until all the feathers (used as throwing weapons by the boss) are down. After that, the real essence of the boss will come out. Three possible alternatives on the side



MUSIC TEACHER (BOSS)

A demonic creature, in full synergy with his guitar. The tail ends with a jack plug that connects to it. With the amplifier on his shoulder he can launch strong sound waves that will stun the players. As he's injured, he goes into rage mode with both guitar and wings bursting in flames.



CHEMISTRY TEACHER (BOSS)

A twisted boss, whose life depends on the acid flowing in her body. The player has to break the ampoules on her back and tentacles as well as destroy the tanks around the lab, from which she regenerates health.



PE TEACHER (BOSS)

A huge demon, hollow after the transformation. Clings to his previous life daily activities as PE teacher. He will make full use of his strenght only after getting heavily damaged by the players.



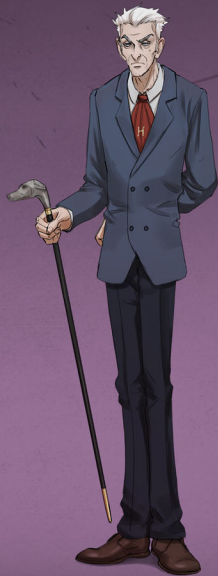
ART TEACHER (BOSS)

The demon failed to fully corrupt the teacher' body and is still fighting with the two things strongly connected to his human soul: arm and eyes. The players will have to fight all the monsters created from the paintings made by the demon with his own blood. He will eventually bleed to death.



SEX ED TEACHER (BOSS)

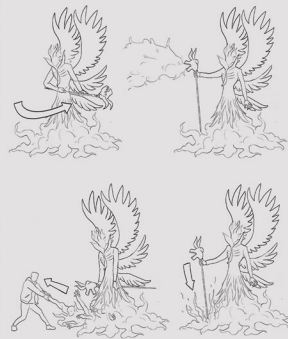
A succubus that fights with a long dual-bladed glaive that can split. Her sadistic behaviour grows as she gets gradually damaged which results in her being faster and splitting her spear in two and then four parts. To handle the extra two parts she makes use of the arms covering her chest.



PRINCIPAL

Abraham is the principal of the college. He studies ancient grimoires and he may be somehow connected to the cursed tape that caused hell to manifest itself on the campus.





PRINCIPAL (BOSS)

Final boss of the game. The human souls of all the people that died or got corrupted in the outbreak are the source of his power. To defeat him our heroes will have to stun him and gradually save all the souls trapped in his lower body.





ENEMIES

There will be different types of enemies in the game. These ones are normal students corrupted, who are the common enemies.





FRATERNITIES

Corrupted fraternities are stronger than normal students and move mostly in groups. Their skills slightly differ from one fraternity to another.



CREATURES

The statue of the lion, symbol of the college, and the gardener's pet crow. Both are now dangerous and aggressive monsters.

OLD SCHOOLBUS

(realistic)

Old house of the gardener that is used by the main characters as their headquarters.



GOLFCART

(cartoon)



Principal's Golfcart. It becomes alive after the corruption.



REALISTIC VS PIXEL ART

Two alternatives for how the characters can be depicted.

The first one is a photobash that would fit in a more realistic setting, while the second one in a 2D platformer.



HP     



0/5



2/4



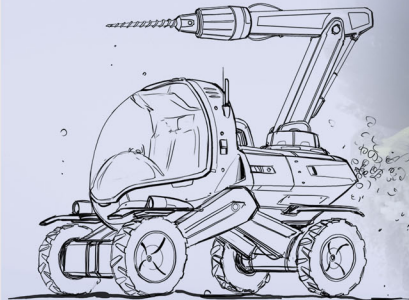
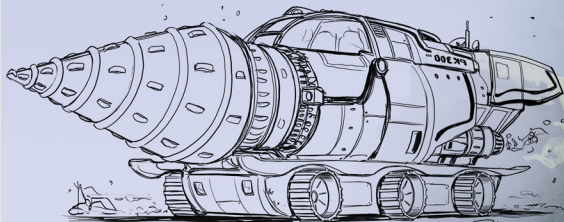
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MISTER P.E.



EXTRA



SEAWHEEL

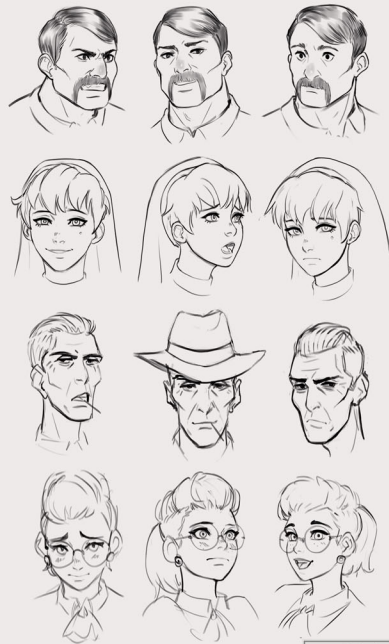
An excavator, with wheels,
that goes underwater.
Silhouette, sketches and
flat render in perspective.



RHINODON

Half rhino and half iguana.
While generally a passive
creature, it will get ag-
gressive if provoked.





LOVECRAFT SQUAD

A nun, a gangster, a scientist and a traveler. Four characters designed for a story developed in the Lovecraftian universe.

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Software:
Photoshop CC

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