

THE FIRST THING YOU NEED TO KNOW ABOUT DRAWING WRINKLES IS HOW THE FOOT IS *POSED*. IF THE FEET IS COMPLETELY OPEN, JUST A FEW WRINKLES ARE MADE.

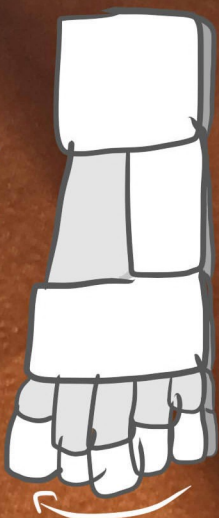
LOOK AT THE WRINKLES AT THE **BORDER** OF MY FEET. THEY ARE **NATURAL WRINKLES**, AND YOU CAN PUT THEN IN ANY FEET YOU DESIRE. YOU CAN SEE A FEW EXAMPLES BELOW IN THE PAGE.

PLEASE NOTE THE POSITION OF THE TOES. DEPENDING OF THE LAST TWO TOES, SOME WRINKLES CAN BE MADE.

NATURAL

NATURAL

BASIC
STRUCTURE
OF A FEET
IN NORMAL
POSITION



STRUCTURE
OF THE
FOOT WHEN
THE BIG TOE
IS BENDED
BEHIND



NATURAL



BEFORE MASTERING FOOT WRINKLES, YOU NEED TO LEARN **NATURAL WRINKLES**, THE ONES THAT IS MADE WHEN THE FEET IS SIMPLY RESTING. WHILE STEPPING, YOUR SOLES ARE DIVIDED IN FOUR PARTS: THE **HEEL**, THE **BALLS**, THE **SIDE-PART** AND THE **REST**. WHILE THE THREE FIRST PARTS TOUCHES THE FLOOR, THE REST OF THE FEET MAINTAIN ELEVATED. THE WRINKLES STARTS THERE, AND WE START TO CREATE MOST OF THE WRINKLES IN THE "UNTOUCHED" PART OF THE SOLES.

1

FIRST, IMAGINE A BOOT SOLE, THEN, DIVIDE YOUR FEET IN FOUR PARTS, STARTING FROM THE HEEL, THEN THE BALLS (YOU CAN USE A "WAVE" FORMAT) AND THE PART THAT NORMALLY TOUCHES THE GROUND.

YOU CAN USE DIFFERENT COLORS TO SEPARATE THE BUT YOU CAN USE A DARKER COLOR FOR THE "UNTOUCHED" PART,



2

THEN, START CREATING THE **WRINKLE MODELS**. THEY SHOULD START FROM THE CENTER OF THE BALLS, AND THEN FOLLOW THE "CURVE" OF THE SIDE-PART OF THE FEET.



3

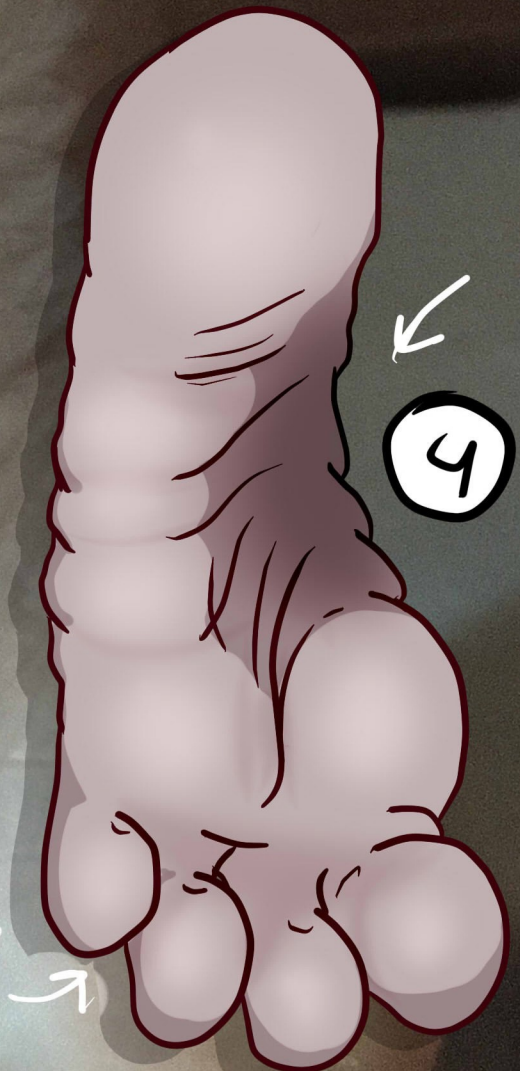
IT'S TIME TO **SHAPE THE FEET**. YOU SHOULD MAKE THE HEELS A BIT LESS "ROUNDED", AND A FEW LINES BELOW THE HEEL MAKES IT A BIT MORE REALISTIC, LITTLE LINES.

CHANGE THE BORDER OF THE FEET TO ADJUST TO THE WRINKLES. LOOK WHEN THE WRINKLES CAN TOUCH THE SIZE OF THE FEET AND MAKE IT LIKE AN "EXPANSION". YOU DON'T NEED TO MAKE ALL THE WRINKLED BORDERS, IT MAKES THE FOOT "OLDER".




4

IT'S THE FINAL PART OF THE FOOT MODELLING. CLEAN THE LINES, CHANGE THE COLORS, REMOVE THE PART MODELS AND PUT A LITTLE SHADING IN EACH WRINKLE.



THE PROCESS TO CREATE WRINKLED SOLES WITH CLOSED TOES ARE SIMILAR. YOU CAN CHOOSE TO MAKE SIMPLE OR COMPLEX WRINKLES.

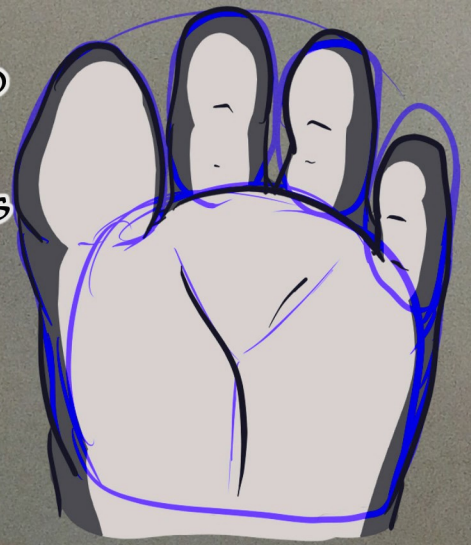


A GOOD EXAMPLE OF SIMPLE WRINKLED SOLES. TIP: DRAW THE SOLES WITHOUT WRINKLES, THEN PUT SOME OF THEM FOLLOWING THE MAIN STRUCTURE.



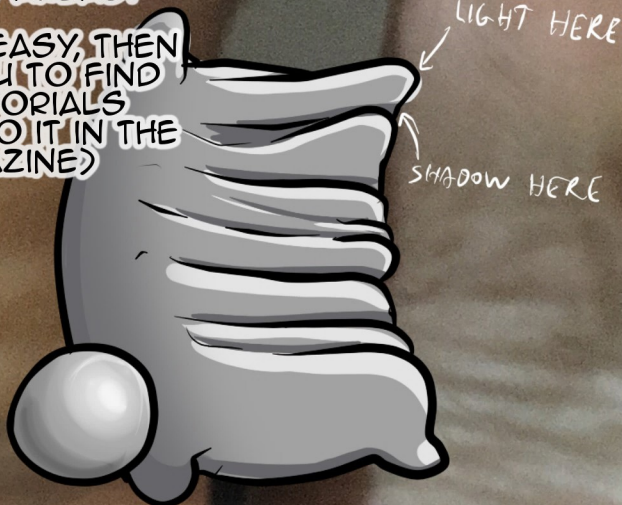
FEET VIDEOS AND PHOTOS ARE PERFECT FOR THIS! PERFECT EXAMPLES ARE EVERYWHERE - JUST GOOGLE IT!

REMINDE: IF YOU WANT TO
CREATE PERFECT FEET,
THERE IS A LOT OF
ONLINE ANATOMY
TUTORIALS, USING BONES
AND SUCH. USE THIS AS
HEADSTART AND
**PRACTICE, PRACTICE,
PRACTICE!**



WRINKLES MEANS VOLUME,
AND EVERYTHING WITH VOLUME
HAS **LIGHT AND SHADOW-**
ING AREAS. IT'S PRETTY
SIMPLE: DISCOVER A **LIGHT**
SOURCE, AND THEN PUT LIGHT
AND SHADOW AREAS.

WELL, NOT SO EASY, THEN
I SUGGEST YOU TO FIND
SHADING TUTORIALS
(MAYBE I CAN DO IT IN THE
NEXT MAGAZINE)



THE SAME FOR
WRINKLES



A PERFECT EXAMPLE IS
THIS VIDEO ON **YOUTUBE.**
USE A QR SCANNER! IT'S
A "NSFW" VIDEO, BE
CAREFUL, ALSO IT COULD
BE DELETED, SO BE FAST!





IF YOU WANT MORE DETAILS ABOUT HOW TO DRAW FEET OR PAWS, THERE IS AN ONLINE TUTORIAL I MADE. IT'S ALREADY OLD (FROM 2016) BUT IT'S A GOOD EXTRA CONTENT.

YOU CAN WATCH ME ON DEVIANTART FOR FURTHER TUTORIALS OR DRAWINGS.

AND NOW, A LAST EXERCISE: **DRAW MY FEET!** DRAW ME WITH THIS WRINKLED SOLES IN YOUR WAY, UPLOAD IT ON YOUR ACCOUNT PAGE AND NOTE ME BACK! **GOOD LUCK!**



HOWDY! MY NAME IS FLOR,
AND IN THIS MAGAZINE I WILL
TEACH YOU HOW TO DRAW
WRINKLED SOLES!

YOU NEED A PEN TABLET
(WACOM BAMBOO, WACOM
CINTIQ) OR JUST PEN AND
PAPER! LET'S START!

TUTORIAL

HOW TO DRAW FOOT WRINKLES



FIRST OF ALL, YOU NEED
TO LEARN HOW TO CREATE A
BASIC FOOT. THIS MAGAZINE HAVE A
BASIC TUTORIAL ABOUT HOW TO DO IT IN THE
LAST PAGES.

IT'S IMPORTANT TO KNOW HOW TOES BEND
OVER THE SOLES, AND THE PERFECT WAY TO
KNOW IT IS **LOOKING AT YOUR OWN FEET**.

