

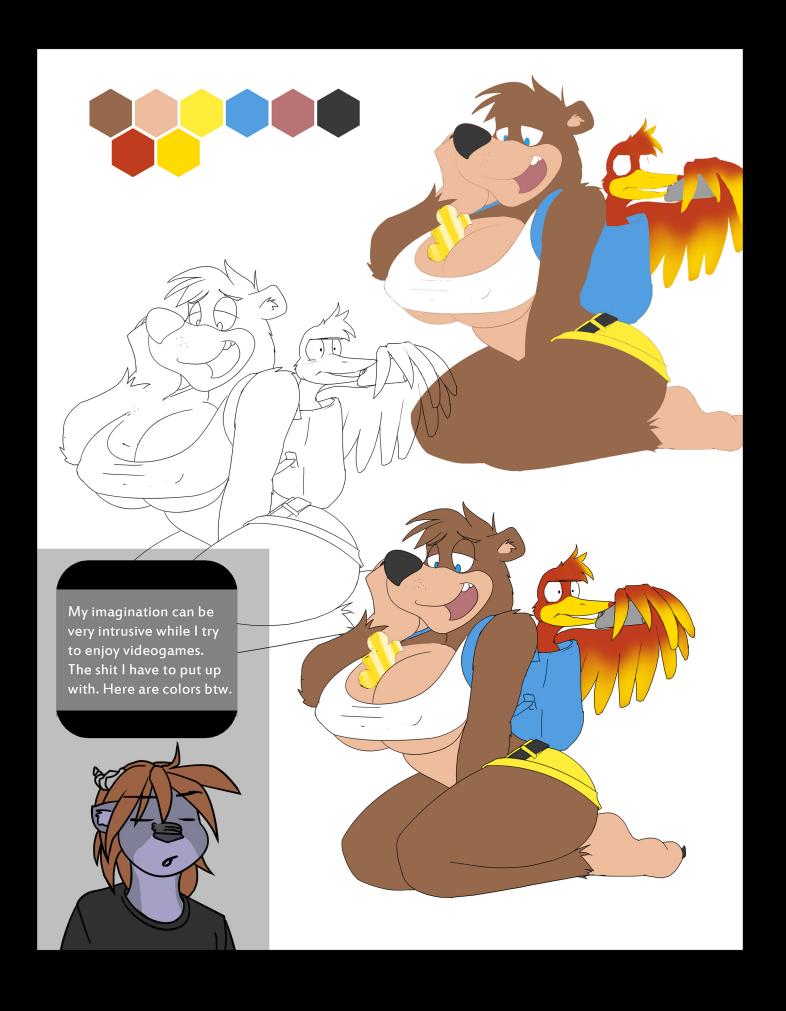


I never had the chance to play these games on the N64, so I was limited to the HD remake.

For a low poly design, the game was remarkably executed, and now I've joined the ranks of many who are tormented by the lack of a proper third installment.

Speaking of HD, here's a nice smooth bit of lineart for you to enjoy.







I sure hope there's a point to this.



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